Artifacts adjustments

We have realized that elemental artifacts are stronger than physical artifacts, so we will improve the physical artifacts to make them more proficient.

We have realized that elemental artifacts are stronger than physical Before After Nombre	Piece	Set effect
- Normania	- 1000	[2-set effect]
[4-Star] Lord Quarry's Soldier Flower [5-Star] Lord Quarry's Soldier Flower	DPS basic attack	Lord Quarry's Influence Buff
[4-Star] Lord Quarry's Soldier Feather [5-Star] Lord Quarry's Soldier Feather	DPS basic attack	(Level 4) Duration: 3000.0 seconds — [PvE] Attack power +3/8% [4-set effect]
[4-Star] Lord Quarry's Soldier Hourglass [5-Star] Lord Quarry's Soldier Hourglass	DPS basic attack	Lord Quarry's Strong Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Lord Quarry's Soldier Goblet [5-Star] Lord Quarry's Soldier Goblet	DPS basic attack	— [PvE] Attack power +5/20% — Every 5 basic attacks, [Lord Quarry's Strength] is received ———————————————————————————————————
		Lord Quarry's Strength Buff (Level 4) Duration: 4.0 seconds — [PvE] Basic attack power +10%/+15% Side effect: after 0.1 seconds
		— Disappears upon landing a basic attack
Nombre	Piece	— Disappears upon landing a basic attack Set effect
Nombre [4-Star] Holy Light Imbued Flower [5-Star] Holy Light Imbued Flower	Piece Support/Healer	Set effect [2-set effect] Holy Mage's Charming Influence Buff
[4-Star] Holy Light Imbued Flower [5-Star] Holy Light Imbued Flower [4-Star] Holy Light Imbued Feather	£\$ ₂	Set effect [2-set effect] Holy Mage's Charming Influence Buff (Level 4) Duration: 3000.0 seconds — [PvE] Maximum HP +3/7%
[4-Star] Holy Light Imbued Flower [5-Star] Holy Light Imbued Flower	Support/Healer	Set effect [2-set effect] Holy Mage's Charming Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Holy Light Imbued Flower [5-Star] Holy Light Imbued Flower [4-Star] Holy Light Imbued Feather [5-Star] Holy Light Imbued Feather [4-Star] Holy Light Imbued Hourglass	Support/Healer Support/Healer	Set effect [2-set effect] Holy Mage's Charming Influence Buff (Level 4) Duration: 3000.0 seconds — [PvE] Maximum HP +3/7% [4-set effect] Holy Mage's Strong Charming Influence Buff (Level 4)

Nombre	Piece	Set effect
[4-Star] Kenko's Defensive Troop Flower [5-Star] Kenko's Defensive Troop Flower	Tank	[2-set effect] Kenko Trooper's Influence Buff
[4-Star] Kenko's Defensive Troop Feather [5-Star] Kenko's Defensive Troop Feather	Tank	(Level 4) Duration: 3000.0 seconds — [PvE] Defense +3/8% [4-set effect]
[4-Star] Kenko's Defensive Troop Hourglass [5-Star] Kenko's Defensive Troop Hourglass	Tank	Kenko's Strong Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Kenko's Defensive Troop Goblet [5-Star] Kenko's Defensive Troop Goblet	Tank	— [PvE] Defense +5/20% 95-5 — On defence has a 5% chance of receive [Skin Healing]
		Skin Healing Buff (Level 4) Duration: 4.5 seconds It will hav 12 seconds of CoolDown
		— [PvE] Defense +5% — Every 2 seconds: Recovers +90% of the defense as HP.
Nombre	Piece	Set effect
[4-Star] Desert Robber's Flower [5-Star] Desert Robber's Flower	Attack skill DPS	[2-set effect] Desert Robber's Influence Buff (Level 4)
[4-Star] Desert Robber's Feather [5-Star] Desert Robber's Feather	Attack skill DPS	Duration: 3000.0 seconds — [PvE] Attack power +3/8% — [4-set effect]
[4-Star] Desert Robber's Hourglass [5-Star] Desert Robber's Hourglass	Attack skill DPS	Desert Robber's Strong Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Desert Robber's Goblet [5-Star] Desert Robber's Goblet	Attack skill DPS	— [PvE] Attack power + <mark>5/20</mark> % — [284-1] [PvE] Damage caused by basic attacks - <mark>8/6</mark> %. In exchange, damage caused by skills + <mark>8/9</mark> %.

We missed to add an option to some elementary artifacts:		
Nombre	Piece	Set effect
[4-Star] Valakus' Burning Flower [5-Star] Valakus' Burning Flower	Damage dealer elemental fire Skill	[2-set effect] Lava God's Influence Buff (Level 4)
[4-Star] Kertos' Burning Feather [5-Star] Kertos' Burning Feather	Damage dealer elemental fire Skill	Duration: 3000.0 seconds — [PvE] Fire Energies +8% [4-set effect]
[4-Star] Grenigas' Burning Hourglass [5-Star] Grenigas' Burning Hourglass	Damage dealer elemental fire Skill	Lava God's Strong Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Belial's Burning Goblet [5-Star] Belial's Burning Goblet	Damage dealer elemental fire Skill	— [PvE] Fire Energies +15% — [PvE] Fire Resistance Drain +5 — [PvE] Damage caused by basic attacks -3%. In exchange, damage caused by skills +3%.
Nombre	Piece	Set effect
[4-Star] Warepard's Light Flower [5-Star] Warepard's Light Flower	Damage dealer elemental light Skill	[2-set effect] Ancelloan's Shining Soul Influence Buff (Level 4)
[4-Star] Ginseng's Light Feather [5-Star] Ginseng's Light Feather	Damage dealer elemental light Skill	Duration: 3000.0 seconds — [PvE] Light Energies +8% [4-set effect]
[4-Star] Kirollas' Light Hourglass [5-Star] Kirollas' Light Hourglass	Damage dealer elemental light Skill	Ancelloan's Shining Soul Strong Influence Buff (Level 4) Duration: 3000.0 seconds — [PvE] Light Energies +15%
[4-Star] Zenas' Light Goblet [5-Star] Zenas' Light Goblet	Damage dealer elemental light Skill	— [PvE] Light Resistance Drain +5 — [PvE] Damage caused by basic attacks -3%. In exchange, damage caused by skills +3%.
Nombre	Piece	Set effect
[4-Star] Dark Castra's Shadow Flower [5-Star] Dark Castra's Shadow Flower	Damage dealer elemental shadow Skill	[2-set effect] Demon Reaper's Influence Buff (Level 4)
[4-Star] Laurena's Shadow Feather [5-Star] Laurena's Shadow Feather	Damage dealer elemental shadow Skill	Duration: 3000.0 seconds — [PvE] Shadow Energies +8% [4-set effect]
[4-Star] Caligor's Shadow Hourglass [5-Star] Caligor's Shadow Hourglass	Damage dealer elemental shadow Skill	Demon Reaper's Strong Influence Buff (Level 4) Duration: 3000.0 seconds
[4-Star] Erenias' Shadow Goblet [5-Star] Erenias' Shadow Goblet	Damage dealer elemental shadow Skill	— [PvE] Shadow Energies +15% — [PvE] Shadow Resistance Drain +5 — [PvE] Damage caused by basic attacks -3%. In exchange, damage caused by skills +3%.

Souls adjustments

Due to the improvement of the artifacts, we have decided to cut back a little on some specialists that we have found to be above average so that they do not go overboard with the new buff to Artifacts. We regret having to make touch-ups so soon, but it is a precautionary measure.



One-Winged Perti

Skill	Stats
Perti's Attack	Cooldown: 0.6/0.7s Attack Range: 2 cell Target: Around Enemies in 1 cell Mana: 0 mp
	— Attack power scaling: 85% Melee Attack Power +700 — Fire element scaling: 75% Fire Energies +400 — Every 3 attacks, recovers +705 MP.
Flaming Storm	Cooldown: 18.5s Attack Range: Itself Target: Around Enemy in 4 cell Mana: 0mp
	— Defense power scaling: 475% Melee Attack Power +1250 — Fire element scaling: 90% Fire Energies +700
	Has a 100% chance of causing [Flaming Armour] to all Souls Has 100% chance of invoking the combo [Flaming attraction] [SSS] Recovers 1410 MP
	Flaming Armour
	Magic Buff (Level 3) Duration: 10 seconds
	 Has a 100% chance of reflecting 10% of the damage received (max. 7500 in PvP) A shield with a value of 45/40% of the caster defense is received. A shield with a value of 10000/9000 HP is received
	Side effect: after 0.1 seconds — Every 2 seconds: Has a 100% chance of causing [Flaming Armour remnants] to all Souls — If the HP granted by the shield is lost, this effect disappears
Fiery Breath	Cooldown: 20s Attack Range: 3 cell Target: Around Enemies in 1 cell Mana: 14100 mp
	— Defense power scaling: 500% Melee Attack Power +1850 — Fire element scaling: 95% Fire Energies +1400
	Has a 100% chance of causing [Blazing Armour] This skill cannot be evaded if the opponent is afflicted by [Cursed Flame]
	Blazing Armour
	Magic Buff (Level 3) Duration: 12 seconds
	Movement speed +4 With a 100/50% probability fire attack damage +15/5% Damage to HP conversion +15% Every 4 seconds: Recovers +75% of the defense as HP Damage of basic attacks increases 50% of user defense



Cowgirl Chloe (Fixed a bug that caused to some psps have more movement speed than it should)

Skill Stats Cooldown: 4s Attack Range: 12 cell Target: Around Enemy in 2 cell Mana: 0 mp Big Bang Attack power scaling: 110%
Ranged attack power +350
Light element scaling: 75%
Light Energies +200 Has a 100% chance of causing [Targeting]
 [SSS] Recovers 705 MP Targeting General Debuff (Level 5) Duration: 9 seconds Damage received from basic attacks +5%Enemy's critical damage +10% - [Hell] Water resistance 5 Cooldown: 20s Attack Range: Itself Target: Select One Mana: 0 mp Supporting Fire — Has a 100% chance of causing [Basic upgrade] to all Souls Has a 100% chance of causing [Supporting Fire]
[SSS] Recovers 1410 MP Supporting Fire General Buff (Level 2) Duration: 14 seconds Ranged Attack Power +10%Movement speed +2/1 Basic upgrade General Debuff (Level 5) Duration: 14 seconds Basic attack damage +8%Basic Attack Power +10%Movement speed +1

PvE Specialists Changes



Name	Description	Original	New
Staggered Fire	Skills	Cooldown: 6s Attack Range: 11 cell Target: Around Enemy in 0 cell Mana: 120 mp Attack power scaling: 100% Ranged attack power: 250 Fire element scaling 110% Fire Energies +400 Has a 20% chance of causing [Burn] Has a 20% chance of causing [Leg Sweeper]	Cooldown: 4s Attack Range: 11 cell Target: Around Enemy in 1 cell Mana: 120 mp Attack power scaling: 100% Ranged attack power: 250 Fire element scaling 110% Fire Energies +400 Has a 20% chance of causing [Burn] [REMOVED] Has a 20% chance of causing [Sweeper]
Hand Grenade	Skills	Cooldown: 10s Attack Range: 11 cell Target: Special Area Mana: 90 mp Attack power scaling: 100% Ranged attack power: 550 Fire element scaling 105% Fire Energies +1000 No penalty for ranged attacks at close range	Cooldown: 10s Attack Range: 11 cell Target: Special Area Mana: 90 mp — Attack power scaling: 100% — Ranged attack power: 550 — Fire element scaling 105% — Fire Energies +1000 [NEW]— Has a 100% chance of causing [Fire Power] — No penalty for ranged attacks at close range — Fire Power Magic buff (Level 3) Duration: 10s — Fire resistance drain +10
Hellfire	Skills	Cooldown: 15s Attack Range: 11 cell Target: Around Enemy in 1 cell Mana: 75 mp — Attack power scaling: 100% — Ranged attack power: 400 — Fire element scaling 100% — Fire Energies +900 — There is a 60% chance of causing — No penalty for ranged attacks at close range	Cooldown: 8s Attack Range: 11 cell Target: Around Enemy in 2 cell Mana: 75 mp — Attack power scaling: 100% — Ranged attack power: 400 — Fire element scaling 100% — Fire Energies +900 — There is a 60% chance of causing Critical Burn — No penalty for ranged attacks at close range
Signal Rocket	Skills	Cooldown: 18s Attack Range: 11 cell Target: Around Enemy in 2 cell Mana: 100 mp — Attack power scaling: 105% — Ranged attack power: 600 — Fire element scaling 115% — Fire Energies +1000 — Has a 100% chance of causing [Fire Power] — No penalty for ranged attacks at close range	Cooldown: 10s Attack Range: 11 cell Target: Around Enemy in 2 cell Mana: 100 mp — Attack power scaling: 105% — Ranged attack power: 600 — Fire element scaling 115% — Fire Energies +1000 — No penalty for ranged attacks at close range [REMOVED] — Has a 100% chance of causing [Fire Power]