













New PvP Equipment



If you use Act 8 PvP weapons you receive the following additional effect:



- **C55 Main weapon** of the and **C50 secondary weapon (or vice versa)**: — +3% Attack Power
- **Main and secondary weapon** of the **C55 level**: — +5% Attack Power





Name	Description	Stats
 [PvP] Dragon Bone Sword	Level: 50	Min Damage: 1170 Min Damage: 1210 Hit Rate: 639 Crit Chance: 16 Crit Damage: 230 — [PvP] Has a 50% chance to increase melee damage by 55% — [PvP] All elemental energies +210 — [PvP] All resistance drain +32
 [PvP] Dragonslayer	Level: 55	Min Damage: 1250 Min Damage: 1290 Hit Rate: 679 Crit Chance: 20 Crit Damage: 250 — [PvP] Has a 55% chance to increase melee damage by 60% — [PvP] All elemental energies +230 — [PvP] All resistance drain +35
 [PvP] Malicious Dragonslayer	Level: 55	Min Damage: 1250 Min Damage: 1290 Hit Rate: 679 Crit Chance: 20 Crit Damage: 275 — [PvP] Has a 55% chance to increase melee damage by 80% — [PvP] All elemental energies +230 — [PvP] All resistance drain +35 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received. — Has a 100% chance to unlock [[PvP] Treacherous Strike]



 <p>[PvP] Accurate Dragonlayer</p>	<p>Level: 55</p>	<p>Min Damage: 1250 Min Damage: 1290 Hit Rate: 679 Crit Chance: 30 Crit Damage: 250</p> <ul style="list-style-type: none"> — [PvP] Has a 65% chance to increase melee damage by 60% — [PvP] All elemental energies +230 — [PvP] All resistance drain +35 — Every 5 attacks, [Magic Arrow] is received. — Has a 100% chance to unlock [[PvP] Accurate Strike]
 <p>[PvP] Courageous Dragonlayer</p>	<p>Level: 55</p>	<p>Min Damage: 1350 Min Damage: 1390 Hit Rate: 679 Crit Chance: 20 Crit Damage: 255</p> <ul style="list-style-type: none"> — [PvP] Has a 55% chance to increase melee damage by 70% — [PvP] All elemental energies +230 — [PvP] All resistance drain +35 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [[PvP] Explosive Shield]
 <p>[PvP] Sturdy Dragonlayer</p>	<p>Level: 55</p>	<p>Min Damage: 1250 Min Damage: 1290 Hit Rate: 679 Crit Chance: 20 Crit Damage: 250</p> <ul style="list-style-type: none"> — [PvP] Has a 55% chance to increase melee damage by 60% — [PvP] All elemental energies +230 — [PvP] All resistance drain +35 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 <p>[PvP] Draconian Crossbow</p>	<p>Level: 50</p>	<p>Min Damage: 1108 Min Damage: 1148 Hit Rate: 580 Crit Chance: 20 Crit Damage: 205</p> <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 60% — [PvP] All elemental energies +55 — [PvP] All resistance drain +22
 <p>[PvP] Dragon Crystal Crossbow</p>	<p>Level: 55</p>	<p>Min Damage: 1138 Min Damage: 1178 Hit Rate: 620</p>





		<p>Crit Chance: 22 Crit Damage: 215</p> <p>— [PvP] Has a 60% chance to increase ranged damage by 65%</p> <p>— [PvP] All elemental energies +70</p> <p>— [PvP] All resistance drain +25</p>
 [PvP] Malicious Dragon Crystal Crossbow	Level: 55	<p>Min Damage: 1138 Min Damage: 1178 Hit Rate: 620 Crit Chance: 22 Crit Damage: 240</p> <p>— [PvP] Has a 60% chance to increase ranged damage by 85%</p> <p>— [PvP] All elemental energies +70</p> <p>— [PvP] All resistance drain +25</p> <p>— [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received.</p> <p>— Has a 100% chance to unlock [[PvP] Treacherous Strike]</p>
 [PvP] Accurate Dragon Crystal Crossbow	Level: 55	<p>Min Damage: 1138 Min Damage: 1178 Hit Rate: 620 Crit Chance: 32 Crit Damage: 215</p> <p>— [PvP] Has a 70% chance to increase ranged damage by 65%</p> <p>— [PvP] All elemental energies +70</p> <p>— [PvP] All resistance drain +25</p> <p>— Every 5 attacks, [Magic Arrow] is received</p> <p>— Has a 100% chance to unlock [[PvP] Accurate Strike]</p>
 [PvP] Courageous Dragon Crystal Crossbow	Level: 55	<p>Min Damage: 1238 Min Damage: 1278 Hit Rate: 620 Crit Chance: 22 Crit Damage: 225</p> <p>— [PvP] Has a 60% chance to increase ranged damage by 70%</p> <p>— [PvP] All elemental energies +70</p> <p>— [PvP] All resistance drain +25</p> <p>— Upon using a dashing skill, [Courage] is received</p> <p>— Has a 100% chance to unlock [[PvP] Explosive Shield]</p>
 [PvP] Sturdy Dragon	Level: 55	<p>Min Damage: 1138 Min Damage: 1178</p>







Crystal Crossbow		Hit Rate: 620 Crit Chance: 22 Crit Damage: 215 — [PvP] Has a 60% chance to increase ranged damage by 65% — [PvP] All elemental energies +70 — [PvP] All resistance drain +25 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Blue Dragon Scale Armour	Level: 50	Melee Defense: 1131 Ranged Defense: 957 Magic Defense: 980 Dodge: 570 — Enemy's critical chance -39% — [PvP] Enemy's crit. damage -72% — Maximum HP +13000 — [PvP] Enemy's soft damage -5%
 [PvP] Dragonslayer Armour	Level: 55	Melee Defense: 1281 Ranged Defense: 1107 Magic Defense: 1130 Dodge: 600 — Enemy's critical chance -45% — [PvP] Enemy's crit. damage -80% — Maximum HP +15000 — [PvP] Enemy's soft damage -10%





Name	Description	Stats
 [PvP] Dragon Bow	Level: 50	Min Damage: 810 Min Damage: 860 Hit Rate: 812 Crit Chance: 32 Crit Damage: 220 — [PvP] Has a 55% chance to increase ranged damage by 70% — [PvP] All elemental energies +200 — [PvP] All resistance drain +32
 [PvP] Breath of Destruction	Level: 55	Min Damage: 840 Min Damage: 900 Hit Rate: 892 Crit Chance: 34 Crit Damage: 230





		<ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 70% — [PvP] All elemental energies +200 — [PvP] All resistance drain +35
 [PvP] Malicious Breath of Destruction	Level: 55	Min Damage: 840 Min Damage: 900 Hit Rate: 892 Crit Chance: 34 Crit Damage: 255 <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 90% — [PvP] All elemental energies +200 — [PvP] All resistance drain +35 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received — Has a 100% chance to unlock [[PvP] Treacherous Strike]
 [PvP] Accurate Breath of Destruction	Level: 55	Min Damage: 840 Min Damage: 900 Hit Rate: 892 Crit Chance: 44 Crit Damage: 230 <ul style="list-style-type: none"> — [PvP] Has a 70% chance to increase ranged damage by 70% — [PvP] All elemental energies +200 — [PvP] All resistance drain +35 — Every 5 attacks, [Magic Arrow] is received — Has a 100% chance to unlock [[PvP] Accurate Strike]
 [PvP] Courageous Breath of Destruction	Level: 55	Min Damage: 940 Min Damage: 1000 Hit Rate: 892 Crit Chance: 34 Crit Damage: 240 <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 75% — [PvP] All elemental energies +200 — [PvP] All resistance drain +35 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [[PvP] Explosive Shield]
 [PvP] Sturdy Breath of Destruction	Level: 55	Min Damage: 840 Min Damage: 900 Hit Rate: 892 Crit Chance: 34


		<p>Crit Damage: 230</p> <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 70% — [PvP] All elemental energies +200 — [PvP] All resistance drain +35 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Draconian Dagger	Level: 50	<p>Min Damage: 560 Min Damage: 670 Hit Rate: 841 Crit Chance: 15 Crit Damage: 355</p> <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 82% — [PvP] All elemental energies +55 — [PvP] All resistance drain +17
 [PvP] Dragon Bone Dagger	Level: 55	<p>Min Damage: 580 Min Damage: 690 Hit Rate: 903 Crit Chance: 15 Crit Damage: 370</p> <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 85% — [PvP] All elemental energies +70 — [PvP] All resistance drain +20
 [PvP] Malicious Dragon Bone Dagger	Level: 55	<p>Min Damage: 580 Min Damage: 690 Hit Rate: 903 Crit Chance: 15 Crit Damage: 395</p> <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 105% — [PvP] All elemental energies +70 — [PvP] All resistance drain +20 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received — Has a 100% chance to unlock [[PvP] Treacherous Strike]
 [PvP] Accurate Dragon Bone Dagger	Level: 55	<p>Min Damage: 580 Min Damage: 690 Hit Rate: 903 Crit Chance: 25 Crit Damage: 370</p> <ul style="list-style-type: none"> — [PvP] Has a 50% chance to increase melee damage by 85%





		<ul style="list-style-type: none"> — Every 5 attacks, [Magic Arrow] is received — [PvP] All elemental energies +70 — [PvP] All resistance drain +20 — Every 5 attacks, [Magic Arrow] is received — Has a 100% chance to unlock [[PvP] Accurate Strike]
 [PvP] Courageous Dragon Bone Dagger	Level: 55	Min Damage: 680 Min Damage: 790 Hit Rate: 903 Crit Chance: 15 Crit Damage: 380 <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 90% — [PvP] All elemental energies +70 — [PvP] All resistance drain +20 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [[PvP] Explosive Shield]
 [PvP] Sturdy Dragon Bone Dagger	Level: 55	Min Damage: 580 Min Damage: 690 Hit Rate: 903 Crit Chance: 15 Crit Damage: 370 <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 85% — [PvP] All elemental energies +70 — [PvP] All resistance drain +20 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Draconian Scout Uniform	Level: 50	Melee Defense: 967 Ranged Defense: 1107 Magic Defense: 1044 Dodge: 910 <ul style="list-style-type: none"> — Enemy's critical chance -43% — [PvP] Enemy's crit. damage -67% — Maximum HP +15000 — [PvP] Enemy's soft damage -5%
 [PvP] Dragon Hunter Uniform	Level: 55	Melee Defense: 1117 Ranged Defense: 1257 Magic Defense: 1194 Dodge: 960 <ul style="list-style-type: none"> — Enemy's critical chance -49% — [PvP] Enemy's crit. damage -75% — Maximum HP +16000 — [PvP] Enemy's soft damage -10%


Name	Description	Stats
 [PvP] Dragon Magic Wand	Level: 50	Min Damage: 850 Min Damage: 890 — [PvP] Has a 60% chance to increase magic damage by 85% — [PvP] All elemental energies +340 — [PvP] All resistance drain +32
 [PvP] Dragon Soul Wand	Level: 55	Min Damage: 900 Min Damage: 940 — [PvP] Has a 60% chance to increase magic damage by 95% — [PvP] All elemental energies +370 — [PvP] All resistance drain +35
 [PvP] Malicious Dragon Soul Wand	Level: 55	Min Damage: 900 Min Damage: 940 — [PvP] Has a 60% chance to increase magic damage by 120% — [PvP] All elemental energies +370 — [PvP] All resistance drain +35 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received — Has a 100% chance to unlock [[PvP] Treacherous Strike]
 [PvP] Accurate Dragon Soul Wand	Level: 55	Min Damage: 900 Min Damage: 940 — [PvP] Has a 75% chance to increase magic damage by 95% — [PvP] All elemental energies +370 — [PvP] All resistance drain +35 — Every 5 attacks, [Magic Arrow] is received — Has a 100% chance to unlock [[PvP] Accurate Strike]
 [PvP] Courageous Dragon Soul Wand	Level: 55	Min Damage: 1000 Min Damage: 1040 — [PvP] Has a 60% chance to increase magic damage by 105% — [PvP] All elemental energies +370 — [PvP] All resistance drain +35 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [[PvP] Explosive Shield]
 [PvP] Sturdy Dragon Soul Wand	Level: 55	Min Damage: 900 Min Damage: 940 — [PvP] Has a 60% chance to increase magic damage by 95%


		<ul style="list-style-type: none"> — [PvP] All elemental energies +370 — [PvP] All resistance drain +35 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Draconian Spell Gun	Level: 50	Min Damage: 680 Min Damage: 730 Crit Chance: 20 Crit Damage: 200 <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 65% — Maximum MP +13000 — [PvP] All resistance drain +18
 [PvP] Freeze Spell Gun	Level: 55	Min Damage: 720 Min Damage: 770 Crit Chance: 22 Crit Damage: 210 <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 70% — Maximum MP +14000 — [PvP] All resistance drain +20
 [PvP] Malicious Freeze Spell Gun	Level: 55	Min Damage: 720 Min Damage: 770 Crit Chance: 22 Crit Damage: 235 <ul style="list-style-type: none"> — [PvP] Has a 60% chance to increase ranged damage by 90% — Maximum MP +14000 — [PvP] All resistance drain +20 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received — Has a 100% chance to unlock [[PvP] Treacherous Strike]
 [PvP] Accurate Freeze Spell Gun	Level: 55	Min Damage: 720 Min Damage: 770 Crit Chance: 32 Crit Damage: 210 <ul style="list-style-type: none"> — [PvP] Has a 70% chance to increase ranged damage by 70% — Maximum MP +14000 — [PvP] All resistance drain +20 — Every 5 attacks, [Magic Arrow] is received — Has a 100% chance to unlock [[PvP] Accurate Strike]

 [PvP] Courageous Freeze Spell Gun	Level: 55	Min Damage: 820 Min Damage: 870 Crit Chance: 22 Crit Damage: 220 — [PvP] Has a 60% chance to increase ranged damage by 75% — Maximum MP +14000 — [PvP] All resistance drain +20 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [[PvP] Explosive Shield]
 [PvP] Sturdy Freeze Spell Gun	Level: 55	Min Damage: 720 Min Damage: 770 Crit Chance: 22 Crit Damage: 210 — [PvP] Has a 60% chance to increase ranged damage by 70% — Maximum MP +14000 — [PvP] All resistance drain +20 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Dragonologist Robe	Level: 50	Melee Defense: 786 Ranged Defense: 901 Magic Defense: 1084 Dodge: 524 — Enemy's critical chance -41% — [PvP] Enemy's crit. damage -67% — Maximum HP +13500 — [PvP] Enemy's soft damage -5%
 [PvP] Frost Scale Robe	Level: 55	Melee Defense: 936 Ranged Defense: 1051 Magic Defense: 1234 Dodge: 554 — Enemy's critical chance -48% — [PvP] Enemy's crit. damage -70% — Maximum HP +13500 — [PvP] Enemy's soft damage -15%


Name	Description	Stats
 [PvP] Dragon Claw	Level: 50	Min Damage: 810 Min Damage: 860 Hit Rate: 805

		<p>Crit Chance: 22 Crit Damage: 205</p> <p>— [PvP] Has a 40% chance to increase melee damage by 85% — [PvP] All elemental energies +270 — [PvP] All resistance drain +32</p>
 [PvP] Frost Claw	Level: 55	<p>Min Damage: 860 Min Damage: 910 Hit Rate: 863 Crit Chance: 24 Crit Damage: 215</p> <p>— [PvP] Has a 40% chance to increase melee damage by 90% — [PvP] All elemental energies +300 — [PvP] All resistance drain +35</p>
 [PvP] Malicious Frost Claw	Level: 55	<p>Min Damage: 860 Min Damage: 910 Hit Rate: 863 Crit Chance: 24 Crit Damage: 240</p> <p>— [PvP] Has a 40% chance to increase melee damage by 110% — [PvP] All elemental energies +300 — [PvP] All resistance drain +35 — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received — Has a 100% chance to unlock [[PvP] Treacherous Strike]</p>
 [PvP] Accurate Frost Claw	Level: 55	<p>Min Damage: 860 Min Damage: 910 Hit Rate: 863 Crit Chance: 34 Crit Damage: 215</p> <p>— [PvP] Has a 50% chance to increase melee damage by 90% — [PvP] All elemental energies +300 — [PvP] All resistance drain +35 — Every 5 attacks, [Magic Arrow] is received — Has a 100% chance to unlock [[PvP] Accurate Strike]</p>
 [PvP] Courageous Frost Claw	Level: 55	<p>Min Damage: 960 Min Damage: 1010 Hit Rate: 863 Crit Chance: 24 Crit Damage: 225</p> <p>— [PvP] Has a 40% chance to increase melee damage by 95%</p>


		<ul style="list-style-type: none"> — [PvP] All elemental energies +300 — [PvP] All resistance drain +35 — Upon using a dashing skill, [Courage] is received — Has a 100% chance to unlock [PvP] Explosive Shield]
 [PvP] Sturdy Frost Claw	Level: 55	Min Damage: 860 Min Damage: 910 Hit Rate: 863 Crit Chance: 24 Crit Damage: 215 <ul style="list-style-type: none"> — [PvP] Has a 40% chance to increase melee damage by 90% — [PvP] All elemental energies +300 — [PvP] All resistance drain +35 — Every 3 enemy attacks, [Resilient Spirit] is received — Has a 100% chance to unlock [[PvP] Titan Soul]
 [PvP] Dragon Jade	Level: 50	<ul style="list-style-type: none"> — [PvP] Attack power +250 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence — [PvP] All resistance drain +22
 [PvP] Dragon Eye	Level: 55	<ul style="list-style-type: none"> — [PvP] Attack power +270 — [PvP] All resistance drain +25 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence
 [PvP] Malicious Dragon Eye	Level: 55	<ul style="list-style-type: none"> — [PvP] Attack power +270 — [PvP] All resistance drain +25 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence
 [PvP] Accurate Dragon Eye	Level: 55	<ul style="list-style-type: none"> — [PvP] Attack power +270 — [PvP] All resistance drain +25 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence
 [PvP] Courageous Dragon Eye	Level: 55	<ul style="list-style-type: none"> — [PvP] Attack power +270 — [PvP] All resistance drain +25 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence
 [PvP] Sturdy Dragon Eye	Level: 55	<ul style="list-style-type: none"> — [PvP] Attack power +270 — [PvP] All resistance drain +25 — [PvP] Has a 5% chance to ignore 10% of the enemy's defence
 [PvP] Draconian Warrior	Level: 50	Melee Defense: 1156 Ranged Defense: 1062 Magic Defense: 1020


Armour		Dodge: 598 — Enemy's critical chance -41% — [PvP] Enemy's crit. damage -67% — Maximum HP +14500 — [PvP] Enemy's soft damage -5%
 [PvP] Dragonslayer Martial Armour	Level: 55	Melee Defense: 1306 Ranged Defense: 1212 Magic Defense: 1170 Dodge: 628 — Enemy's critical chance -38% — [PvP] Enemy's crit. damage -75% — Maximum HP +16000 — [PvP] Enemy's soft damage -10%

New PvP Battle Crystals

Name	Description	Stats
 Battle Crystal: Malice	For killers	Additional Stats: Critically Weapons: — Critical damage +25% — Softcrit damage +20% Uncritically Weapons: — Softcrit damage +25% Effect: — [PvP] If the user reduces 10% of their enemy's total HP from a single blow, [Shadow Strike] is received. <hr/> Shadow Strike Buff (Level 3) Duration: 3.0 seconds (This effect has a cooldown of 25 seconds) — On skill usage, there's a 100% chance of summoning a shadow clone to carry an additional attack and deal 20% of the damage you have already inflicted. (doesn't get halved in PvP)

		<p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none">— This effect disappears upon landing a skill (does not disappears on basic attacks) <hr/> <p>Unlocked Skill:</p> <p>[PvP] Treacherous Strike Element: None Job level: 0 Lv Attack Range: 10 cell Target: Around Enemy in 3 cell</p> <p>Casting time: 0s Cooldown: 90s MP cost: 250</p> <ul style="list-style-type: none">— [PvP] Attack power scaling: 150% [PvP] Attack power +1000— [PvP] All elemental energies +5000— No penalty for ranged attacks at close range— Never inflicts critical hit— Cannot be evaded
 Battle Crystal: Aim	For DPS	<p>Additional Stats:</p> <p>Critically Weapons:</p> <ul style="list-style-type: none">— Critical chance +10%— Softcrit chance +10% <p>Uncritically Weapons:</p> <ul style="list-style-type: none">— Softcrit chance +15% <p>Effect:</p> <ul style="list-style-type: none">— Every 5 attacks, [Magic Arrow] is received. <hr/> <p>Magic Arrow Buff (Level 3) Duration: 4.0 seconds (This effect has a cooldown of 8 seconds)</p> <ul style="list-style-type: none">— When attacking, there's a 45% chance of firing an arrow that deals 10% of the original attack's damage <hr/> <p>Unlocked Skill:</p> <p>[PvP] Accurate Strike Element: None Job level: 0 Lv</p>

		<p>Casting time: 0s Cooldown: 90s MP cost: 250</p> <p>— Has a 100% chance to cause [Accurate Strike]</p> <hr/> <p>Unlocked Skill:</p> <p>Accurate Strike Buff (Level 3) Duration: 3.0 seconds</p> <p>— Always inflicts critical hits — Critical damage +30%</p> <p>Side effect: after 0.1 seconds — This effect disappears upon landing a hit. — Cannot be evaded</p> <p>Once the effect's duration is over, there's a 100% chance to receive [Weak Accurate Strike]</p> <hr/> <p>Weak Accurate Strike Buff (Level 3) Duration: 15.0 seconds</p> <p>— Critical chance +15% — Critical damage +10% — Hit rate +298 (PlayerLevel*3)</p>
<p>[32020]  Battle Crystal: Stubbornness</p>	For bruisers	<p>Additional Stats:</p> <p>Critically Weapons: — Attack power +100 — Critical damage +10% — Softcrit damage +5%</p> <p>Uncritically Weapons: — Attack power +100 — Softcrit damage +10%</p> <p>Effect: — Upon using a dashing skill, [Courage] is received</p> <p>Courage Buff (Level 3) Duration: 2.5 seconds</p>

		<p>(This effect has a cooldown of 8 seconds)</p> <ul style="list-style-type: none">— A shield with a value of 1% of the user's total HP is received— Damage received -10%— Movement speed +1 <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none">— If the HP granted by the shield is lost, this effect disappears. <hr/> <p>Unlocked Skill:</p> <p>Explosive Shield Element: None Job level: 0 Lv Target: Itself</p> <p>Casting time: 0s Cooldown: 25s MP cost: 250</p> <ul style="list-style-type: none">— Has a 100% chance to cause [Explosive Shield] <hr/> <p>Explosive Shield Buff (Level 3) Duration: 8.0 seconds</p> <ul style="list-style-type: none">— A shield with a value of 10% of the user's total HP is received— Damage caused +10%— Movement speed +20% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none">— If the HP granted by the shield is lost, this effect disappears. <p>Once the effect's duration is over, [Shield Explosion] is received with a chance of 100%</p> <hr/> <p>Shield Explosion Buff (Level 3) Duration: 2.0 seconds</p> <ul style="list-style-type: none">— The shield explodes, causing damage to opponents in an area of 4 field(s)
<div><div>[32021]</div><div></div><div>Battle Crystal: Endurance</div></div>	For tanks	<p>Additional Stats:</p> <p>Effect:</p>

		<div>— Every 3 enemy attacks, [Resilient Spirit] is received</div> <div>Resilient Spirit</div> <div>Buff</div> <div>(Level 3)</div> <div>Duration: 5.0 seconds</div> <div>(This effect has a cooldown of 5 seconds)</div> <div>— Enemy's softcrit damage -10%</div> <div>— Enemy's crit damage -10%</div> <div>— Damage received from magic attacks -5%</div> <div></div> <div>Unlocked Skill:</div> <div></div> <div>Titan Skin</div> <div>Element: None</div> <div>Job level: 0 Lv</div> <div>Target: Itself</div> <div></div> <div>Casting time: 0s</div> <div>Cooldown: 30s</div> <div>MP cost: 250</div> <div>— Has a 100% chance to cause [Titan Soul]</div> <div>— Has a 100% chance to cause [Titan Skin]</div> <div></div> <div>Titan Soul</div> <div>Buff</div> <div>(Level 3)</div> <div>Duration: 5.0 seconds</div> <div>— A shield with a value of 15% of the user's total HP is received</div> <div>— Damage received -75%</div> <div>— Damage caused -75%</div> <div>Side effect: after 0.1 seconds</div> <div>— Cannot receive negative effects from level 5 or lower</div> <div>— If the HP granted by the shield is lost, this effect disappears</div> <div></div> <div>Titan Skin</div> <div>Buff</div> <div>(Level 3)</div> <div>Duration: 30.0 seconds</div> <div>— Defence +198 (PlayerLevel *2)</div> <div>— Defence +15%</div>
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Shells

New shell options

Weapons

Option	Effect	Min. Value	Max. Value
C	Damage to HP conversion +x%	1	4
B	Damage to HP conversion +x%	2	8
C	15% magic softcrit chance: x%	5	15
B	Enemy's overall dodge -x%	3	8
A	Enemy's overall dodge -x%	6	30

Armors

Option	Effect	Min. Value	Max. Value
B	Enemy's critical damage -x%	6	10
A	Enemy's critical damage -x%	10	25
B	Damage received while stunned -x%	2	6
A	Damage received while stunned -x%	4	12

Changes in maximum statistics

Weapons

Option	Effect	Min. Value	Max. Value
C	Attack power +X	80	110 > 130

B	Attack power +X	120	150 > 180
A	Attack power +X	160	225 > 270
S	Overall damage +X%	12	20 > 24
C	Critical chance +X%	8	15 > 18
C	Critical damage +X%	45	70 > 76
C	[PvP] Overall damage +X%	8	11 > 13
B	[PvP] Overall damage +X%	4	9 > 11
A	[PvP] Overall damage +X%	8	16 > 19
S	[PvP] Overall damage +X%	17	31 > 37
C	[PvP] Enemy's defence -X%	8	10 > 11
B	[PvP] Enemy's defence -X%	8	14 > 16
A	[PvP] Enemy's defence -X%	10	18 > 20
S	[PvP] Enemy's defence -X%	19	31 > 34






Armors

Option	Effect	Min. Value	Max. Value
C	Melee defence +X	50	110 > 130
B	Melee defence +X	110	170 > 200
A	Melee defence +X	175	225 > 270
C	Ranged defence +X	50	110 > 130
B	Ranged defence +X	110	170 > 200
A	Ranged defence +X	175	225 > 270
C	Magic defence +X	50	110 > 130
B	Magic defence +X	110	170 > 200
A	Magic defence +X	175	225 > 270
S	Overall defence +X%	20	30 > 36
C	Enemy's critical chance -X%	6 > 12	13 > 20






B	Enemy's critical chance -X%	12 > 18	22 > 32
C	[PvP] Overall defence +X%	8	11 > 13
B	[PvP] Overall defence +X%	11	16 > 19
A	[PvP] Overall defence +X%	17	23 > 28
S	[PvP] Overall defence +X%	20	30 > 37
B	[PvP] Dodge melee attacks +X%	4	6 > 7
A	[PvP] Dodge melee attacks +X%	6	8 > 9
B	[PvP] Dodge range attacks +X%	4	6 > 7
A	[PvP] Dodge range attacks +X%	6	8 > 9
B	[PvP] Ignore magic attacks +X%	4	6 > 7
A	[PvP] Ignore magic attacks +X%	6	8 > 9
S	[PvP] Overall dodge +X%	8	12 > 14

New A8 equipment upgrade costs







- Main weapons:

- **+8:** 1x  [PvP] Jotun's Armour Scrap
- **+9:** 1x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Rainbow Sparkling
- **+10:** 2x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Rainbow Sparkling

- Secondary weapons:








- **+8:** 1x  [PvP] Jotun's Armour Scrap
- **+9:** 1x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Broken Piece of Ice
- **+10:** 2x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Broken Piece of Ice

- Armours:



- **+8:** 1x  [PvP] Jotun's Armour Scrap
- **+9:** 1x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Duelist's Token
- **+10:** 1x  [PvP] Jotun's Armour Scrap, 1x  [PvP] Duelist's Token, 1x  [PvP] Asgobas' Scale

Tattoos

— From now on, tattoos will grant a permanent passive buff and activation will not be required.

Name	Old Version	New version
 Piercing Gaze (+0 to +9)	The properties and duration of the second phase will be transferred to the first phase.	[NEW] — [PvP] Critical damage +4/10 (+8/+9)
 Arcane Wisdom (+0 to +9)	The properties and duration of the second phase will be transferred to the first phase.	[NEW] — [PvP] Caused debuff duration 1/2/3/4/5/6/7/8/12/20%
 Dark Shield (+0 to +9)	The properties and duration of the second phase will be transferred to the first phase.	[NEW] — [PvP] Received debuff duration -1/2/3/4/5/6/7/8/12/20%
 Spiky Leather (+0 to +9)	[REMOVED] — Has a 100% chance of reflecting 8% of the damage received (max. 7500 in PvP)	<p>[NEW] — On defence, causes 1/1/2/2/3/3/4/5/6/8% of the user's final defence as damage to the enemy</p> <p>[NEW] — On defence, has a 10/20/30/40/50/60/70/80/90/100% chance to cause  Not so Serious Wounds] on your opponent (ignores debuff protection)</p> <hr/> <p> Not so Serious Wound</p> <p>General Debuff (Level 4) Duration: 4 seconds</p> <p>— HP restores by healing and leeching effects -15%</p>
 Lightning Defense (+0 to +9)	The properties and duration of the second phase will be transferred to the first phase.	[NEW] — On defence, has a 4/5/6/7/9/11/13/15/20/30% chance to heal 1/2/3/4/5/6/7/8/10/15% of the damage received

Change to weapon rune

Name	Old Version	New version
 Reflection power >  Bear Power	This effect has a cooldown of 12 seconds	<p>Level 1:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.4) -20% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit <p>Level 2:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.4) -40% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit <p>Level 3:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.4) -60% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit <p>Level 4:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.5) -80% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit <p>Level 5:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.5) -90% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit <p>Level 6:</p> <ul style="list-style-type: none"> — Cannot be evaded — Enemy's debuff protect. (lv.5) -100% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit

Balance changes

Specialists



Assassin

Name	Original	New
[PvP] Storm Slash	Target: Around Enemy in 2 cell	Target: Around Enemy in 3 cell








Warrior

Name	Original	New
[PvP] Provoke	<p>Cooldown: 30s Attack Range: Itself Target: Around Enemy in 8 cell Mana: 80 mp</p> <p>[REMOVED] — Has a 100% chance of causing [Blackout] (ignores debuff protection) Attracts enemies to 1 fields from you</p>	<p>Cooldown: 30s Attack Range: Itself Target: Around Enemy in 8 cell Mana: 80 mp</p> <p>[NEW] — Has a 100% chance of causing [[PvP] Provoked] (ignores debuff protection) Attracts enemies to 1 fields from you</p> <hr/> <p> [PvP] Provoked</p> <p>General Debuff (Level 1) Duration: 2 seconds</p> <p>— Movement speed -35% — Only basic attacks are possible</p>





Wild Keeper

Name	Original	New
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 [PvP] Boomerang Blast	<ul style="list-style-type: none"> — Attack power scaling: 95% — Ranged attack power +150 	<ul style="list-style-type: none"> — Attack power scaling: 90% — Ranged attack power +150
 [PvP] Snake Rush	<ul style="list-style-type: none"> — Attack power scaling: 100% — Ranged attack power +450 — [PvP] Light energies +350 — Has a 40% chance of causing [ blackout] 	<ul style="list-style-type: none"> — Attack power scaling: 95% — Ranged attack power +450 — [PvP] Light energies +350 — Has a 40% chance of causing [ blackout]
 [PvP] Wolf Spirit	<p>General Buff (Level 4) Duration: 600 seconds</p> <ul style="list-style-type: none"> — [PvP] Movement speed +2 — [PvP] Attack power +396 (Player Level * 4) 	<p>General Buff (Level 4) Duration: 600 seconds</p> <ul style="list-style-type: none"> — [PvP] Movement speed +1 — [PvP] Attack power +297 (Player Level * 3)



Sunchaser

Name	Original	New
 [PvP] Nature's Healing	<p>General Buff (Level 4) Duration: 12 seconds</p> <ul style="list-style-type: none"> — A shield with a value equal to 20% of the Sun Wolf's HP is received (Cannot exceed 50% of your maximum HP) — Removes all debuffs up to level 4 [REMOVED] — There's a 100% probability to remove debuffs of level 4 or lower [Note: This effect has been removed because the previous option has the same function. This effect will continue to remove negative effects]. <p>Side Effect: after 0.1 seconds — If the HP granted by the shield is lost, this effect disappears</p>	<p>General Buff (Level 4) Duration: 12 seconds</p> <ul style="list-style-type: none"> — A shield with a value equal to 10% of the Sun Wolf's HP is received (Cannot exceed 50% of your maximum HP) — Removes all debuffs up to level 4 <p>Side Effect: after 0.1 seconds — If the HP granted by the shield is lost, this effect disappears</p>
 Sun Wolf	<p>The maximum distance for the wolf to move to the player's position has been reduced, plus some improvements have been made to the animation and fixed in cases where the wolf is sitting or dead.</p> <p>Reduced the damage of his basic attack and changed the damage received reduction from -50% to -40%.</p>	



Blue Magician

Name	Original	New
[PvP] Ice Shard	— Attack power scaling: 100%	— Attack power scaling: 95%
[PvP] Shard Storm	— Attack power scaling: 100%	— Attack power scaling: 95%








Voodoo Priest















Name	Original
(Summoned Spiders)	[REMOVED] — +15% Damage caused




Others

Name	Original	New
[PvP] Frost Champion Wings	<p>General Buff (Level 3) Duration: 3600 seconds</p> <p>[REMOVED] — [PvP] Attack power +100</p> <p>— Every 2 attacks, Unmatched] is received</p> <p>— [PvP] Critical chance +30% of the user's total</p> <p>Side Effect: after 0.1 seconds</p> <p>— [PvP] Movement speed +2</p> <hr/> <p> Unmatched</p> <p>Magic Buff (Level 4) Duration: 4 seconds</p> <p>— On attack, has a 15% chance to cause </p>	<p>General Buff (Level 3) Duration: 3600 seconds</p> <p>— Every 3 attacks, Unmatched] is received</p> <p>— [PvP] Critical chance +30% of the user's total</p> <p>Side Effect: after 0.1 seconds</p> <p>— [PvP] Movement speed +2</p> <hr/> <p> Unmatched</p> <p>Magic Buff (Level 4) Duration: 4 seconds</p> <p>— On attack, has a 15% chance to cause Slight Paralysis]</p>







	<p>Slight Paralysis]</p> <ul style="list-style-type: none"> — [PvP] Has a 15% chance to increase damage caused by 5% — [PvP] Final damage +20% of user's plain attack (max. 30%) <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit 	<ul style="list-style-type: none"> — [PvP] Has a 15% chance to increase damage caused by 5% — [PvP] Final damage +20% of user's plain attack (max. 30%) <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit
 [PvP] Mega Titan Wings	<p>General Buff (Level 10) Duration: 300 seconds</p> <ul style="list-style-type: none"> — [PvP] Attack power +50 — [PvP] Defence +50 — If user's HP is reduced below 20% of its total, [ Titan Shield] is received <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Every 4 enemy attacks, [ Titan Fury] is received <p>[PvP] Movement speed +1</p> <hr/> <p> Titan Shield</p> <p>General Buff (Level 4) Duration: 10 seconds</p> <p>This effect has a cooldown of 90 seconds.</p> <ul style="list-style-type: none"> — A shield with a value of 10% of the user's total HP is received — Never receives critical hits — Damage received from magic attacks -20% <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — If the HP granted by the shield is lost, this effect disappears <hr/> <p> Titan Fury</p> <p>General Buff (Level 4) Duration: 6 seconds</p>	<p>General Buff (Level 10) Duration: 300 seconds</p> <ul style="list-style-type: none"> — [PvP] Attack power +50 — [PvP] Defence +50 — If user's HP is reduced below 20% of its total, [ Titan Shield] is received <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Every 4 enemy attacks, [ Titan Fury] is received <p>[PvP] Movement speed +1</p> <hr/> <p> Titan Shield</p> <p>General Buff (Level 4) Duration: 10 seconds</p> <p>This effect has a cooldown of 90 seconds.</p> <ul style="list-style-type: none"> — A shield with a value of 15% of the user's total HP is received — Never receives critical hits — Damage received from magic attacks -20% <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — If the HP granted by the shield is lost, this effect disappears <hr/> <p> Titan Fury</p> <p>General Buff (Level 4) Duration: 6 seconds</p>





	<p>This effect has a cooldown of 12 seconds.</p> <ul style="list-style-type: none"> — [PvP] Final damage caused +1500 [REMOVED] — Movement speed +2 <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit 	<p>This effect has a cooldown of 12 seconds.</p> <ul style="list-style-type: none"> — [PvP] Final damage caused +1500 <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — There's a 100% chance of causing [Titan Swift] — Disappears upon landing a hit <hr/> <p>Titan Swift General Buff (Level 4) Duration: 4 seconds</p> <ul style="list-style-type: none"> — [PvP] Movement speed +2
 [PvP] Lightning Wings	<p>General Buff (Level 3) Duration: 300 seconds</p> <ul style="list-style-type: none"> — [PvP] Defence +80 — Maximum HP +10% — Every 6 enemy attacks,  Electrizing Aura] is received <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — [PvP] Movement speed +1 — Chance to cause a debuff (lvl.4) +15% <hr/> <p> Electrizing Aura</p> <p>General Buff (Level 3) Duration: 12 seconds</p> <ul style="list-style-type: none"> — Every 2 seconds: Around 3 fields inflict  Electrocuted] on enemies <hr/> <p> Electrocuted</p> <p>General Debuff (Level 3) Duration: 8 seconds</p> <ul style="list-style-type: none"> — Every 4 seconds: [PvP] Decreases 1% HP <p> Crash] occurs, in releasing at the probability of 100%</p>	<p>General Buff (Level 3) Duration: 300 seconds</p> <ul style="list-style-type: none"> — [PvP] Defence +80 — Maximum HP +10% — Every 6 enemy attacks,  Electrizing Aura] is received <p>Side Effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — [PvP] Movement speed +1 — Chance to cause a debuff (lvl.4) +15% <hr/> <p> Electrizing Aura</p> <p>General Buff (Level 3) Duration: 12 seconds</p> <ul style="list-style-type: none"> — Every 2 seconds: Around 3 fields inflict  Electrocuted] on enemies <hr/> <p> Electrocuted</p> <p>General Debuff (Level 3) Duration: 8 seconds</p> <ul style="list-style-type: none"> [NEW] — Movement speed -10% — Every 4 seconds: [PvP] Decreases 1% HP <p> Crash] occurs, in releasing at the probability of 100%</p>

	 Crash General Debuff (Level 4) Duration: 2 seconds — Movement speed -75%	100% <hr/>  Crash General Debuff (Level 4) Duration: 2 seconds — Movement speed -75%
 [PvP] Crystal Wings	[REMOVED] — Has a 100% chance to unlock  [PvP] Arcane Shard]	[NEW] — On skill usage, there's a 20% chance of summoning a shadow clone to carry an additional attack and deal 35% of the damage you have already inflicted.
 [PvP] Heavenly Wings	[REMOVED] — Has a 100% chance to unlock  [PvP] Heavenly Force]	[NEW] — If the user receives an attack that deals 6% or more of their total HP,  [PvP] Heavenly Force] is received <hr/>  [PvP] Heavenly Force Buff (Level 4) Duration: 3.0 seconds (Cooldown of 5 seconds) [NEW] — [PvP] Attack power +5% [NEW] — [PvP] Movement speed +1 [NEW] — Upon getting hit, one random debuff from level 4 or lower is removed with a 75% chance
 [PvP] Infernal Wings	[REMOVED] — Has a 100% chance to unlock  [PvP] Infernal Force]	[NEW] — Upon causing a debuff, there's a 100% chance of receiving  [PvP] Infernal Force] <hr/>  [PvP] Infernal Force Buff (Level 4) Duration: 4.0 seconds (Cooldown of 5 seconds) [NEW] — [PvP] Damage received -10% [NEW] — [PvP] Enemy's debuff protect. (lv.4) -10% [NEW] — On attack, there's a 20% chance of causing  Hell Curse]
 Titan Wings		[NEW] — [PvP] Max. Hp +5% of the base stat [NEW] — Every 4 enemy attacks,  Titanium Spikes] is received

		<div>  Titanium Spikes General Buff (Level 4) Duration: (Cooldown of X seconds) </div> <div> — On defence, causes 40% of the user's final defence as damage to the enemy </div> <div> — On defence, has a 100% chance to cause  Not so Serious Wounds] (ignores debuff protection) </div> <hr/> <div>  Not so Serious Wounds General Debuff (Level 3) Duration: 4 seconds </div> <div> — HP restored by healing and leeching effects -15% </div>
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Crafts and rewards

Name	Obtain	Required materials
 [PvP] Dragon Bone Sword	Obtained from  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Draconian Crossbow	Obtained from  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Blue Dragon Scale Armour	Obtained from  [PvP] Equipment Box: Asgobas'Barricade	




















 [PvP] Dragon Bow	Obtained from  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Draconian Dagger	Obtained from  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Draconian Scout Uniform	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Dragon Magic Wand	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Draconian Spell Gun	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Dragonologist Robe	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Dragon Claw	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Dragon Jade	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	
 [PvP] Draconian Warrior Armour	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade	




















 [PvP] Equipment Box: Asgobas' Barricade	Craft in: Steve Stuff (Individual Arena)	15x  [PvP] Asgobas' Scale 30x  Jotun's Armour Scrap 250x  Battle Medal
 [PvP] Rune Upgrade Scroll (Armour)	Craft in: Tei Ken (Individual Arena)	25x  Battle Medal
 [PvP] Dragon Weapons Production Scroll	Obtained from:  [PvP] Equipment Box: Asgobas'Barricade Craft in: Steve Stuff (Individual Arena)	50x  [PvP] Asgobas' Scale 1000x  Battle Medal
 [PvP] Dragonslayer	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragon Bone Sword 75x  Jotun's Armour Scrap 100x  [PvP] Duelist's Token 50x  [PvP] Skirmish Token
 [PvP] Dragon Crystal Crossbow	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Draconian Crossbow 30x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Broken Piece of Ice
 [PvP] Dragonslayer Armour	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Blue Dragon Scale Armour 15x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token




















		20x  [PvP] Rainbow Sparkling
 [PvP] Breath of Destruction	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragon Bow 75x  Jotun's Armour Scrap 100x  [PvP] Duelist's Token 50x  [PvP] Skirmish Token
 [PvP] Dragon Bone Dagger	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Draconian Dagger 30x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Broken Piece of Ice
 [PvP] Dragon Hunter Uniform	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Draconian Scout Uniform 15x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Rainbow Sparkling
 [PvP] Dragon Soul Wand	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragon Magic Wand 75x  Jotun's Armour Scrap 100x  [PvP] Duelist's Token 50x  [PvP] Skirmish Token
 [PvP] Freeze Spell Gun	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Draconian Spell Gun 30x  Jotun's Armour Scrap




















		30x  [PvP] Duelist's Token 20x  [PvP] Broken Piece of Ice
 [PvP] Frost Scale Robe	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragonologist Robe 15x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Rainbow Sparkling
 [PvP] Frost Claw	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragon Claw 75x  Jotun's Armour Scrap 100x  [PvP] Duelist's Token 50x  [PvP] Skirmish Token
 [PvP] Dragon Eye	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Dragon Jade 30x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Broken Piece of Ice
 [PvP] Dragonslayer Martial Armour	Craft in:  [PvP] Dragon Weapons Production Scroll	1x  [PvP] Draconian Warrior Armour 15x  Jotun's Armour Scrap 30x  [PvP] Duelist's Token 20x  [PvP] Rainbow Sparkling
 [PvP] Battle Crystal Production Scroll	Craft in: Steve Stuff (Individual Arena)	75x  [PvP] Asgobas' Scale




















		1000x  Battle Medal
 [PvP] Battle Crystal: Malice	Craft in:  [PvP] Battle Crystal Production Scroll	200x  [PvP] Jotun's Armour Scrap 150x  [PvP] Duelist's Token 15x  [PvP] Rainbow Sparkling 25x  [PvP] Skirmish Token 25x  [PvP] Broken Piece of Ice
 [PvP] Battle Crystal: Aim	Craft in:  [PvP] Battle Crystal Production Scroll	200x  [PvP] Jotun's Armour Scrap 150x  [PvP] Duelist's Token 75x  [PvP] Rainbow Sparkling
 [PvP] Battle Crystal: Stubbornness	Craft in:  [PvP] Battle Crystal Production Scroll	200x  [PvP] Jotun's Armour Scrap 150x  [PvP] Duelist's Token 75x  [PvP] Skirmish Token
 [PvP] Battle Crystal: Endurance	Craft in:  [PvP] Battle Crystal Production Scroll	200x  [PvP] Jotun's Armour Scrap 150x  [PvP] Duelist's Token 75x  [PvP] Broken Piece of Ice
 [PvP] Asgobas' Barricade Box	Obtained from: Asgobas' Barricade Reward	1x  [[PvP] Dragon Gear Production Scroll 1x  [PvP] Asgobas' Scale 1x  [PvP] Equipment Box: Asgobas' Barricade 5x  Battle Medal

		5x  [PvP] Sealed Champion Blessing Amulet (Random) x3  [PvP] Sealed Champion Blessing Amulet (Random)
 [PvP] Equipment Box: Asgobas' Barricade	Obtained from:  [PvP] Equipment Box: Asgobas' Barricade	1x  [PvP] Dragon Bone Sword 1x  [PvP] Draconian Crossbow 1x  [PvP] Blue Dragon Scale Armour 1x  [PvP] Dragon Bow 1x  [PvP] Draconian Dagger 1x  [PvP] Draconian Scout Uniform 1x  [PvP] Dragon Magic Wand 1x  [PvP] Draconian Spell Gun 1x  [PvP] Dragonologist Robe 1x  [PvP] Dragon Claw 1x  [PvP] Dragon Jade 1x  [PvP] Draconian Warrior Armour
 [PvP] Skirmish Box	Obtained from: For participating in a 3v3 ranked	1x  [PvP] Battle Crystal Production Scroll 1x  [PvP] Skirmish Token 5x  Battle Medal 3x  Battle Medal

		<div>5x  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>x3  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>Pity: 6 boxes</div> <div>1x  [PvP] Skirmish Token</div>
<div> [PvP] Duelist's Box</div>	Obtained from: For participating in 1v1 ranked	<div>1x  [PvP] Duelist's Token</div> <div>5x  Battle Medal</div> <div>3x  Battle Medal</div> <div>7x  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>5x  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>x3  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>Pity:12 boxes</div> <div>1x  [PvP] Duelist's Token</div>
<div> [PvP] Icebreaker Box</div>	Obtained from: For participating in an Icebreaker	<div>1x  [PvP] Spiky Helmet</div> <div>1x  [PvP] Mask of the Master</div> <div>1x  [PvP] Tough Gloves</div> <div>1x  [PvP] Black Leather Shoes</div> <div>1x  [PvP] Battle Crystal Production Scroll</div> <div>1x  [PvP] Broken Piece of Ice</div> <div>5x  Battle Medal</div>

		<div>10x  Battle Medal</div> <div>5x  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>x3  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>Pity: 8 boxes</div> <div>1x  [PvP] Broken Piece of Ice</div>
<div> [PvP] Fortune Rainbow Box</div>	Obtained from: Participate in a Rainbow Battle	<div>1x  [PvP] Knight Mask</div> <div>1x  [PvP] Rainbow Feathered Hat</div> <div>1x  Rainbow Pegasus</div> <div>1x  Unicorn</div> <div>1x  Colourful Wig</div> <div>1x  [PvP] Rainbow Sparkling</div> <div>5x  Battle Medal</div> <div>10x  Battle Medal</div> <div>5x  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>x3  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>Pity: 3 boxes</div> <div>1x  [PvP] Rainbow Sparkling</div>
<div> [PvP] Jotun Regular Treasure</div>	Obtained from: Prize for killing Jotun Khal	<div>1x  [PvP] Caligor's Severed Head</div> <div>1x  Jotun Khal's Hat (Permanent)</div>

		<div>1x  Jotun Khal's Costume (Permanent)</div> <div>1x  Jötunheim Dragon's Costume Wings</div> <div>1x  Jotun Cover Box</div> <div>1x  Jotun's Armour Scrap</div> <div>1x  [PvP] Dragon Shell (Weapon)</div> <div>1x  [PvP] Dragon Shell (Armour)</div> <div>1x  Ancient Key</div> <div>1x  [PvP] Perfection Upgrade Scroll (100 Times)</div> <div>x4  [PvP] Sealed Champion Blessing Amulet (Random)</div> <div>30x  Battle Medal</div> <div>Pity: 2 boxes (is shared between the 3 Jotun boxes)</div> <div>1x  Jotun's Armour Scrap</div>
<div> [PvP] Jotun Treasure</div>	Obtained from: Prize for killing Jotun Khal	<div>1x  [PvP] Caligor's Severed Head</div> <div>1x  Jotun Khal's Hat (Permanent)</div> <div>1x  Jotun Khal's Costume (Permanent)</div> <div>1x  Jötunheim Dragon's Costume Wings</div> <div>1x  Jotun Cover Box</div> <div>3x  Jotun's Armour Scrap</div> <div>1x  Jotun's Armour Scrap</div>

		<div><div>1x [PvP] Dragon Shell (Weapon)</div><div>1x [PvP] Dragon Shell (Armour)</div><div>80x Battle Medal</div><div>1x [PvP] Perfection Upgrade Scroll (100 Times)</div><div>1x Ancient Key</div><div>30x Battle Medal</div><div><p>Pity: 2 boxes (is shared between the 3 Jotun boxes)</p></div><div>1x Jotun's Armour Scrap</div></div>
<div><div></div><div>[PvP] Jotun Glowing Treasure</div></div>	Obtained from: Prize for killing Jotun Khal	<div><div>1x [PvP] Caligor's Severed Head</div><div>1x Jotun Khal's Hat (Permanent)</div><div>1x Jotun Khal's Costume (Permanent)</div><div>1x Jötunheim Dragon's Costume Wings</div><div>1x Jotun Cover Box</div><div>4x Jotun's Armour Scrap</div><div>2x Jotun's Armour Scrap</div><div>150x Battle Medal</div><div>1x [PvP] Dragon Shell (Weapon)</div><div>1x [PvP] Dragon Shell (Armour)</div><div>80x Battle Medal</div></div>

		 1x Ancient Key  1x [PvP] Perfection Upgrade Scroll (100 Times)  30x Battle Medal Pity: 2 boxes (is shared between the 3 Jotun boxes)  1x Jotun's Armour Scrap
 [PvP] Asgobas' Scale	Obtained from:  [PvP] Equipment Box: Asgobas' Barricade	
 [PvP] Jotun's Armour Scrap	Obtained from:  [PvP] Jotun Treasure  [PvP] Jotun Glowing Treasure	
 [PvP] Skirmish Token	Obtained from:  [PvP] Skirmish Box	
 [PvP] Rainbow Sparkling	Obtained from:  [PvP] Fortune Rainbow Box	
 [PvP] Broken Piece of Ice	Obtained from:  [PvP] Icebreaker Box	
 [PvP] Duelist's Token	Obtained from:  [PvP] Duelist's Box	

 [PvP] Dragon Heroic Shell (Weapon)	Obtained from:  [PvP] Jotun Regular Treasure  [PvP] Jotun Treasure  [PvP] Jotun Glowing Treasure	
 [PvP] Dragon Heroic Shell (Armour)	Obtained from:  [PvP] Jotun Regular Treasure  [PvP] Jotun Treasure  [PvP] Jotun Glowing Treasure	
 [PvP] Sealed Champion Blessing Amulet (Random)	Obtained from:  [PvP] Icebreaker Box  [PvP] Duelist's Box  [PvP] Skirmish Box	