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New Gear Pieces (PvE)

PvE

Equipment

Name	Info	Properties
 [PvE] Dragon Bone Sword	Obtained in:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle	Level Required: C70 Damage: 830~935 Hit Rate: 595 16%Chance of 245 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +200 — [PvE] Has a 40% chance to increase damage caused by 52%
 [PvE] Dragonslayer	Craft in: Quartermaster Marto	Level Required: C80 Damage: 952~1060 Hit Rate: 645 18%Chance of 260 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +210 — [PvE] Has a 40% chance to increase damage caused by 55%
 [PvE] Spiteful Dragonslayer	This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Spite	Level Required: C80 Damage: 1052~1160 Hit Rate: 645 18%Chance of 260 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +210 — [PvE] Has a 40% chance to increase damage caused by 60% [NEW] — On attack,there's a 8% chance of causing [Damaged Soul] [NEW] — Has a 100% chance to unlock [Spiteful Energy] <hr/> [26206] Damaged Soul Debuff (Level 6) Duration: 8 seconds — [PvE] Debuff protect. (lv.5) -10% — [Hell] HP is decreased by 5% of damage received <hr/> [11041] Spiteful Energy Cooldown: 60s Attack Range: Itself



		<p>Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Spiteful Energy]</p> <hr/> <p>[26207] Spiteful Energy</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's debuff protection -50% — [PvE] Chance to cause a debuff +100% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit
 [PvE] Intelligent Dragonslayer	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Intelligence</p>	<p>Level Required: C80</p> <p>Damage: 1052~1160 Hit Rate: 645 18%Chance of 260 Critical</p> <ul style="list-style-type: none"> — [PvE] Resistance drain +35 — [PvE] All element energies +210 — [PvE] Has a 40% chance to increase damage caused by 55% [NEW] — On attack,there's a 8% chance of causing [Broken Mind] [NEW] — Has a 100% chance to unlock [Crystal Storm] <hr/> <p>[26208] Broken Mind</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's attack power +10% — [Hell] All elemental resistances -5% <hr/> <p>[11042] Crystal Storm</p> <p>Cooldown: 40s Attack Range: 10 cell Target: Around Enemies in 5 cell Target: Select One Mana: 250 mp</p> <ul style="list-style-type: none"> — [PvE] Attack power +1500 — [PvE] All elemental energies +2500 — Never inflicts critical hits — No penalty for ranged attacks at close range
 [PvE] Dexterous Dragonslayer	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal:</p>	<p>Level Required: C80</p> <p>Damage: 952~1060</p>

	<p>Dexterity</p>	<p>Hit Rate: 645 26%Chance of 280 Critical</p> <p>— [PvE] Resistance drain +30 — [PvE] All element energies +290 — [PvE] Has a 40% chance to increase damage caused by 55% [NEW] — On attack, there's a 8% chance of causing [Exposed Wound] [NEW] — Has a 100% chance to unlock [Accurate Strike]</p> <hr/> <p>[Exposed Wound]</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <p>— [PvE] Enemy's crit. chance +20% — [Hell] Enemy's crit. damage +40%</p> <hr/> <p>Accurate Strike</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Accurate Strike]</p> <hr/> <p>Accurate Strike</p> <p>Buff (Level 5) Duration: 3 seconds</p> <p>— Always inflicts critical hits. — Critical damage +35%</p> <p>Side effect: after 0.1 seconds — Disappears upon landing a hit — Cannot be evaded</p>
 [PvE] Kind Dragonslayer	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Kindness</p>	<p>Level Required: C80</p> <p>Damage: 952~1060 Hit Rate: 645 18%Chance of 260 Critical</p> <p>— [PvE] Resistance drain +30 — [PvE] All element energies +210 — [PvE] Has a 40% chance to increase damage caused by 55% [NEW] — On attack, there's a 8% chance of causing [Overwhelmed] [NEW] — Has a 100% chance to unlock [Concentrated Spark]</p> <hr/> <p>Overwhelmed</p>

		<p>Debuff (Level 6) Duration: 4 seconds (This effect has a cooldown of 14 seconds)</p> <p>— [PvE] Damage caused -20%</p> <p>Side effect: after 2.5 seconds — [Hell] No attack possible</p> <hr/> <p>Concentrated Spark</p> <p>Cooldown: 180s Attack Range: 9 Cell Target: Around Enemy in 3 cell Mana: 200 mp</p> <p>— Attack power +300 — All elemental energies +800 — Has a 100% chance of causing [Overwhelmed] — Pulls enemies from 4 spaces around the target together in one place</p>
 [PvE] Draconian Crossbow	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle 	<p>Level Required: C70</p> <p>Damage: 734~873 Hit Rate: 558 21%Chance of 230 Critical</p> <p>— [PvE] Attack power +260 — [PvE] Has a 15% chance to increase damage caused by 35% — [PvE] All element energies are increased by 55 — [PvE] Reduces the enemy's elemental resistances by 22</p>
 [PvE] Dragon Crystal Crossbow	<p>Craft in: Quartermaster Marto</p>	<p>Level Required: C80</p> <p>Damage: 843~988 Hit Rate: 628 23%Chance of 250 Critical</p> <p>— [PvE] Attack power +280 — [PvE] Has a 15% chance to increase damage caused by 35% — [PvE] All element energies are increased by 60 — [PvE] Reduces the enemy's elemental resistances by 25</p>
 [PvE] Blue Dragon Scale Armour	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle 	<p>Level Required: C70</p> <p>MeleeDefence: 920 RangedDefence: 789 MagicDefence: 557 Dodge: 584</p> <p>— [PvE] Enemy's critical chance -16% — [PvE] Enemy's crit. damage -75% — Max. HP +10000</p>

		— [PvE] All elemental resistances +32
 [PvE] Dragonslayer Armour	Craft in: Quartermaster Marto	Level Required: C80 MeleeDefence: 1001 RangedDefence: 864 MagicDefence: 632 Dodge: 620 — [PvE] Enemy's critical chance -18% — [PvE] Enemy's crit. damage -80% — Max. HP +12000 — [PvE] All elemental resistances +35
 [PvE] Dragon Bow	Obtained in:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle	Level Required: C70 Damage: 725~924 Hit Rate: 538 18%Chance of 235 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +210 — [PvE] Has a 30% chance to increase damage caused by 62%
 [PvE] Breath of Destruction	Craft in: Quartermaster Marto	Level Required: C80 Damage: 834~1040 Hit Rate: 618 21%Chance of 270 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +220 — [PvE] Has a 30% chance to increase damage caused by 65%
 [PvE] Spiteful Breath of Destruction	This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Spite	Level Required: C80 Damage: 934~1140 Hit Rate: 618 21%Chance of 270 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +220 — [PvE] Has a 30% chance to increase damage caused by 70% [NEW] — On attack, there's a 8% chance of causing [Damaged Soul] [NEW] — Has a 100% chance to unlock [Spiteful Energy] <hr/> [26206] Damaged Soul Debuff (Level 6) Duration: 8 seconds — [PvE] Debuff protect. (lv.5) -10% — [Hell] HP is decreased by 5% of damage received

		<p>[11041] Spiteful Energy</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Spiteful Energy]</p> <hr/> <p>[26207] Spiteful Energy</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's debuff protection -50% — [PvE] Chance to cause a debuff +100% <p>Side effect: after 0.1 seconds — Disappears upon landing a hit</p>
 [PvE] Intelligent Breath of Destruction	This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Intelligence	<p>Level Required: C80</p> <p>Damage: 934~1140 Hit Rate: 618 21%Chance of 270 Critical</p> <ul style="list-style-type: none"> — [PvE] Resistance drain +35 — [PvE] All element energies +220 — [PvE] Has a 30% chance to increase damage caused by 65% [NEW] — On attack,there's a 8% chance of causing [Broken Mind] [NEW] — Has a 100% chance to unlock [Crystal Storm] <hr/> <p>[26208] Broken Mind</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's attack power +10% — [Hell] All elemental resistances -5% <hr/> <p>[11042] Crystal Storm</p> <p>Cooldown: 40s Attack Range: 10 cell Target: Around Enemies in 5 cell Target: Select One Mana: 250 mp</p> <ul style="list-style-type: none"> — [PvE] Attack power +1500 — [PvE] All elemental energies +2500 — Never inflicts critical hits

		— No penalty for ranged attacks at close range
 <p>[PvE] Dexterous Breath of Destruction</p>	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Dexterity</p>	<p>Level Required: C80</p> <p>Damage: 834~1040 Hit Rate: 618 29%Chance of 290 Critical</p> <p>— [PvE] Resistance drain +30 — [PvE] All element energies +200 — [PvE] Has a 30% chance to increase damage caused by 65% [NEW] — On attack, there's a 8% chance of causing [Exposed Wound] [NEW] — Has a 100% chance to unlock [Accurate Strike]</p> <hr/> <p>[26209] Exposed Wound</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <p>— [PvE] Enemy's crit. chance +20% — [Hell] Enemy's crit. damage +40%</p> <hr/> <p>[11043] Accurate Strike</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Accurate Strike]</p> <hr/> <p>[26210] Accurate Strike</p> <p>Buff (Level 5) Duration: 3 seconds</p> <p>— Always inflicts critical hits. — Critical damage +35%</p> <p>Side effect: after 0.1 seconds — Disappears upon landing a hit — Cannot be evaded</p>
 <p>[PvE] Kind Breath of Destruction</p>	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Kindness</p>	<p>Level Required: C80</p> <p>Damage: 834~1040 Hit Rate: 618 21%Chance of 270 Critical</p> <p>— [PvE] Resistance drain +30 — [PvE] All element energies +220 — [PvE] Has a 30% chance to increase damage caused by 65%</p>

		<p>[NEW] — On attack, there's a 8% chance of causing [Overwhelmed] [NEW] — Has a 100% chance to unlock [Concentrated Spark]</p> <hr/> <p>[26211] Overwhelmed</p> <p>Debuff (Level 6) Duration: 4 seconds (This effect has a cooldown of 14 seconds)</p> <p>— [PvE] Damage caused -20%</p> <p>Side effect: after 2.5 seconds — [Hell] No attack possible</p> <hr/> <p>[11044] Concentrated Spark</p> <p>Cooldown: 180s Attack Range: 9 Cell Target: Around Enemy in 3 cell Mana: 200 mp</p> <p>— Attack power +300 — All elemental energies +800 — Has a 100% chance of causing [Overwhelmed] — Pulls enemies from 3 spaces around the target together in one place</p>
 [PvE] Draconian Dagger	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle 	<p>Level Required: C70</p> <p>Damage: 591~666 Hit Rate: 622 23%Chance of 400 Critical</p> <p>— [PvE] Has a 6% chance to increase damage caused by 60% — [PvE] All elemental energies +55 — [PvE] Resistance Drain +17 — [PvE] Hit rate of all attacks +140</p>
 [PvE] Dragon Bone Dagger	<p>Craft in: Quartermaster Marto</p>	<p>Level Required: C80</p> <p>Damage: 679~757 Hit Rate: 714 25%Chance of 415 Critical</p> <p>— [PvE] Has a 6% chance to increase damage caused by 60% — [PvE] All elemental energies +55 — [PvE] Resistance Drain +20 — [PvE] Hit rate of all attacks +140</p>
 [PvE] Draconian Scout Uniform	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box 	<p>Level Required: C70</p> <p>MeleeDefence: 596 RangedDefence: 767 MagicDefence: 657</p>


	 Valehir's Raid Equipment Box  Reward chest for the defensive battle	Dodge: 850 — [PvE] Enemy's critical chance -16% — [PvE] Enemy's crit. damage -60% [PvE] Dodge +200 — Max. HP +8000 — [PvE] All elemental resistances +32
 [PvE] Dragon Hunter Uniform	Craft in: Quartermaster Marto	Level Required: C80 MeleeDefence: 685 RangedDefence: 800 MagicDefence: 765 Dodge: 900 — [PvE] Enemy's critical chance -18% — [PvE] Enemy's crit. damage -65% — Max. HP +8500 — [PvE] All elemental resistances +35
 [PvE] Dragon Magic Wand	Obtained in:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle	Level Required: C70 Damage: 816~947 Concentration: 89 — [PvE] Has a 25% chance to increase damage caused by 67% — [PvE] All elemental energies +250 — [PvE] Resistance Drain +30
 [PvE] Dragon Soul Wand	Craft in: Quartermaster Marto	Level Required: C80 Damage: 939~1074 Concentration: 99 — [PvE] Has a 25% chance to increase damage caused by 70% — [PvE] All elemental energies +300 — [PvE] Resistance Drain +30
 [PvE] Spiteful Dragon Soul Wand	This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Spite	Level Required: C80 Damage: 1039~1174 Concentration: 99 — [PvE] Has a 25% chance to increase damage caused by 75% — [PvE] All elemental energies +300 — [PvE] Resistance Drain +30 — On attack, there's a 8% chance of causing [Damaged Soul] — Has a 100% chance to unlock [Spiteful Energy] <hr/> [26206] Damaged Soul Debuff (Level 6) Duration: 8 seconds



		<ul style="list-style-type: none"> — [PvE] Debuff protect. (lv.5) -10% — [Hell] HP is decreased by 5% of damage received <hr/> <p>[11041] Spiteful Energy</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Spiteful Energy]</p> <hr/> <p>[26207] Spiteful Energy</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's debuff protection -50% — [PvE] Chance to cause a debuff +100% <p>Side effect: after 0.1 seconds — Disappears upon landing a hit</p>
 <p>[PvE] Intelligent Dragon Soul Wand</p>	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Intelligence</p>	<p>Level Required: C80</p> <p>Damage: 1039~1174 Concentration: 99</p> <ul style="list-style-type: none"> — [PvE] Has a 25% chance to increase damage caused by 70% — [PvE] All elemental energies +300 — [PvE] Resistance Drain +35 — On attack, there's a 8% chance of causing [Broken Mind] — Has a 100% chance to unlock [Crystal Storm] <hr/> <p>[26208] Broken Mind</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's attack power +10% — [Hell] All elemental resistances -5% <hr/> <p>[11042] Crystal Storm</p> <p>Cooldown: 40s Attack Range: 10 cell Target: Around Enemies in 5 cell Target: Select One Mana: 250 mp</p> <ul style="list-style-type: none"> — [PvE] Attack power +1500

		<ul style="list-style-type: none"> — [PvE] All elemental energies +2500 — Never inflicts critical hits — No penalty for ranged attacks at close range
 <p>[PvE] Dexterous Dragon Soul Wand</p>	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Dexterity</p>	<p>Level Required: C80</p> <p>Damage: 1089~1224 Concentration: 99</p> <ul style="list-style-type: none"> — [PvE] Has a 25% chance to increase damage caused by 70% — [PvE] All elemental energies +380 — [PvE] Resistance Drain +30 — On attack, there's a 8% chance of causing [Exposed Wound] — Has a 100% chance to unlock [Accurate Strike] <hr/> <p>[26209] Exposed Wound</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's crit. chance +20% — [Hell] Enemy's crit. damage +40% <hr/> <p>[11043] Accurate Strike</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Accurate Strike]</p> <hr/> <p>[26210] Accurate Strike</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — Always inflicts critical hits. — Critical damage +35% <p>Side effect: after 0.1 seconds</p> <ul style="list-style-type: none"> — Disappears upon landing a hit — Cannot be evaded
 <p>[PvE] Kind Dragon Soul Wand</p>	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Kindness</p>	<p>Level Required: C80</p> <p>Damage: 939~1074 Concentration: 99</p> <ul style="list-style-type: none"> — [PvE] Has a 25% chance to increase damage caused by 70% — [PvE] All elemental energies +300 — [PvE] Resistance Drain +30






		<p>[NEW] — On attack, there's a 8% chance of causing [Overwhelmed] [NEW] — Has a 100% chance to unlock [Concentrated Spark]</p> <hr/> <p>[26211] Overwhelmed</p> <p>Debuff (Level 6) Duration: 4 seconds (This effect has a cooldown of 14 seconds)</p> <p>[NEW] — [PvE] Damage caused -20%</p> <p>Side effect: after 2.5 seconds [NEW] — [Hell] No attack possible</p> <hr/> <p>[11044] Concentrated Spark</p> <p>Cooldown: 180s Attack Range: 9 Cell Target: Around Enemy in 3 cell Mana: 200 mp</p> <p>[NEW] — Attack power +300 [NEW] — All elemental energies +800 [NEW] — Has a 100% chance of causing [Overwhelmed] [NEW] — Pulls enemies from 3 spaces around the target together in one place</p>
 [PvE] Draconian Spell Gun	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle 	<p>Level Required: C70</p> <p>Damage: 778~884 Hit Rate: 595 20%Chance of 250 Critical</p> <ul style="list-style-type: none"> — [PvE] Has a 25% chance to increase damage caused by 45% — [PvE] All elemental energies +50 — [PvE] Resistance Drain +17 — Maximum MP +13000
 [PvE] Freeze Spell Gun	<p>Craft in: Quartermaster Marto</p>	<p>Level Required: C80</p> <p>Damage: 894~1004 Hit Rate: 670 22%Chance of 270 Critical</p> <ul style="list-style-type: none"> — [PvE] Has a 25% chance to increase damage caused by 45% — [PvE] All elemental energies +55 — [PvE] Resistance Drain +20 — Maximum MP +14000
 [PvE] Dragonologist Robe	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box 	<p>Level Required: C70</p> <p>MeleeDefence: 596 RangedDefence: 692</p>

	 Valehir's Raid Equipment Box  Reward chest for the defensive battle	<p> MagicDefence: 862 Dodge: 568 — [PvE] Enemy's critical chance -16% — [PvE] Enemy's crit. damage -50% — Max. HP +10000 — [PvE] All elemental resistances +35 </p>
 [PvE] Frost Scale Robe	<p>Craft in: Quartermaster Marto</p>	<p> Level Required: C80 MeleeDefence: 657 RangedDefence: 764 MagicDefence: 929 Dodge: 609 — [PvE] Enemy's critical chance -18% — [PvE] Enemy's crit. damage -55% — Max. HP +11000 — [PvE] All elemental resistances +38 </p>
 [PvE] Dragon Claw	<p>Obtained in:</p>  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle	<p> Level Required: C70 Damage: 797~891 Hit Rate: 772 24%Chance of 242 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +220 — [PvE] Has a 40% chance to increase damage caused by 57% </p>
 [PvE] Frost Claw	<p>Craft in: Quartermaster Marto</p>	<p> Level Required: C80 Damage: 916~1015 Hit Rate: 887 26%Chance of 255 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +230 — [PvE] Has a 40% chance to increase damage caused by 60% </p>
 [PvE] Spiteful Frost Claw	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Spite</p>	<p> Level Required: C80 Damage: 1016~1115 Hit Rate: 887 26%Chance of 255 Critical — [PvE] Resistance drain +30 — [PvE] All element energies +230 — [PvE] Has a 40% chance to increase damage caused by 65% [NEW] — On attack, there's a 8% chance of causing [Damaged Soul] [NEW] — Has a 100% chance to unlock [Spiteful Energy] </p> <hr/> <p>[26206] Damaged Soul</p>


		<p>Debuff (Level 6) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Debuff protect. (lv.5) -10% — [Hell] HP is decreased by 5% of damage received <hr/> <p>[11041] Spiteful Energy</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Spiteful Energy]</p> <hr/> <p>[26207] Spiteful Energy</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's debuff protection -50% — [PvE] Chance to cause a debuff +100% <p>Side effect: after 0.1 seconds — Disappears upon landing a hit</p>
 [PvE] Intelligent Frost Claw	<p>This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Intelligence</p>	<p>Level Required: C80</p> <p>Damage: 1016~1115 Hit Rate: 887 26%Chance of 255 Critical</p> <ul style="list-style-type: none"> — [PvE] Resistance drain +35 — [PvE] All element energies +230 — [PvE] Has a 40% chance to increase damage caused by 60% [NEW] — On attack,there's a 8% chance of causing [Broken Mind] [NEW] — Has a 100% chance to unlock [Crystal Storm] <hr/> <p>[26208] Broken Mind</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's attack power +10% — [Hell] All elemental resistances -5% <hr/> <p>[11042] Crystal Storm</p> <p>Cooldown: 40s Attack Range: 10 cell Target: Around Enemies in 5 cell</p>

		<p>Target: Select One Mana: 250 mp</p> <ul style="list-style-type: none"> — [PvE] Attack power +1500 — [PvE] All elemental energies +2500 — Never inflicts critical hits — No penalty for ranged attacks at close range
 [PvE] Dexterous Frost Claw	This transformation can be unlocked by inserting the  [PvE] Battle Crystal: Dexterity	<p>Level Required: C80</p> <p>Damage: 916~1015 Hit Rate: 887 34%Chance of 275 Critical</p> <ul style="list-style-type: none"> — [PvE] Resistance drain +30 — [PvE] All element energies +310 — [PvE] Has a 40% chance to increase damage caused by 60% [NEW] — On attack, there's a 8% chance of causing [Exposed Wound] [NEW] — Has a 100% chance to unlock [Accurate Strike] <hr/> <p>[26209] Exposed Wound</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <ul style="list-style-type: none"> — [PvE] Enemy's crit. chance +20% — [Hell] Enemy's crit. damage +40% <hr/> <p>[11043] Accurate Strike</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Accurate Strike]</p> <hr/> <p>[26210] Accurate Strike</p> <p>Buff (Level 5) Duration: 3 seconds</p> <ul style="list-style-type: none"> — Always inflicts critical hits. — Critical damage +35% <p>Side effect: after 0.1 seconds — Disappears upon landing a hit — Cannot be evaded</p>
 [PvE] Kind Frost Claw	This transformation can be unlocked by inserting the  [PvE] Battle Crystal:	<p>Level Required: C80</p> <p>Damage: 916~1015</p>



	<p>Kindness</p>	<p>Hit Rate: 887 26%Chance of 255 Critical</p> <p>— [PvE] Resistance drain +30 — [PvE] All element energies +230 — [PvE] Has a 40% chance to increase damage caused by 60% [NEW] — On attack, there's a 8% chance of causing [Overwhelmed] [NEW] — Has a 100% chance to unlock [Concentrated Spark]</p> <hr/> <p>[26211] Overwhelmed</p> <p>Debuff (Level 6) Duration: 4 seconds (This effect has a cooldown of 14 seconds)</p> <p>— [PvE] Damage caused -20%</p> <p>Side effect: after 2.5 seconds — [Hell] No attack possible</p> <hr/> <p>[11044] Concentrated Spark</p> <p>Cooldown: 180s Attack Range: 9 Cell Target: Around Enemy in 3 cell Mana: 200 mp</p> <p>— Attack power +300 — All elemental energies +800 — Has a 100% chance of causing [Overwhelmed] — Pulls enemies from 3 spaces around the target together in one place</p>
 [PvE] Dragon Jade	<p>Obtained in:</p> <ul style="list-style-type: none">  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle 	<p>Level Required: C70</p> <p>Damage: 534~708 Hit Rate: 570 13%Chance of 139Critical</p> <p>— [PvE] Resistance drain +17 — [PvE] All element energies +55 — [PvE] Attack Power +240 — [PvE] Has a 10% chance to increase damage caused by 60% — Has a 5% chance to ignore 10% of the target's defence.</p>
 [PvE] Dragon Eye	<p>Craft in: Quartermaster Marto</p>	<p>Level Required: C80</p> <p>Damage: 614~796 Hit Rate: 655 17%Chance of 158Critical</p> <p>— [PvE] Resistance drain +20 — [PvE] All element energies +60 — [PvE] Attack Power +260</p>

		<ul style="list-style-type: none"> — [PvE] Has a 10% chance to increase damage caused by 60% — Has a 5% chance to ignore 15% of the target's defence.
 [PvE] Draconian Warrior Armour	Obtained in:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Reward chest for the defensive battle	Level Required: C70 MeleeDefence: 830 RangedDefence: 681 MagicDefence: 494 Dodge: 598 <ul style="list-style-type: none"> — [PvE] Enemy's critical chance -20% — [PvE] Enemy's crit. damage -65% — Max. HP +8500 — [PvE] All elemental resistances +32
 [PvE] Dragonslayer Armour	Craft in: Quartermaster Marto	Level Required: C80 MeleeDefence: 873 RangedDefence: 731 MagicDefence: 568 Dodge: 637 <ul style="list-style-type: none"> — [PvE] Enemy's critical chance -22% — [PvE] Enemy's crit. damage -70% — Max. HP +9500 — [PvE] All elemental resistances +35



Helmet



Name	Info	Properties
 Precious Dragon Horn Crown	Obtained in:  Alzanor's Raid Equipment Box	<ul style="list-style-type: none"> — [PvE] Debuff protect. (lv.4) +10% — [PvE] Attack Power +70 — [PvE] All elemental energies +70

Mask





Name	Info	Properties
 Dragon Mask	Obtained in:  Valehir's Raid Equipment Box	<ul style="list-style-type: none"> — [PvE] Debuff protect. (lv.4) +10% — [PvE] Attack power +70 — [PvE] All elemental energies +70

Necklace





Name	Info	Properties
 Draconian Lucky Chain	Obtained in:  Valehir's Raid Equipment Box	Champion Level Required: 70 Cellon 10 3 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +110

		<ul style="list-style-type: none"> — [PvE] Attack Power +110 — [PvE] Enemy's critical damage -5%
 White Dragon Necklace	Obtained in:  Dragon Accessories Production Scroll	Champion Level Required: 80 Cellon 10 4 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +120 — [PvE] Attack Power +120 — [PvE] Enemy's critical damage -10% — [PvE] Fairy's element +1

Ring

Name	Info	Properties
 Heavenly Ring	Obtained in:  Alzanor's Raid Equipment Box	Champion Level Required: 70 Cellon 10 3 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +110 — [PvE] Attack Power +110 — [PvE] Enemy's critical damage -5%
 Dragon Claw Ring	Obtained in:  Dragon Accessories Production Scroll	Champion Level Required: 80 Cellon 10 5 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +120 — [PvE] Attack Power +120 — [PvE] Enemy's critical damage -10% — [PvE] Fairy's element +1

Bracelet




Name	Info	Properties
 Triceratops Bone Bracelet	Obtained in:  Alzanor's Raid Equipment Box	Champion Level Required: 70 Cellon 10 3 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +110 — [PvE] Attack Power +110 — [PvE] Enemy's critical damage -5%
 Carved Dragon Bracelet	Obtained in:  Dragon Accessories Production Scroll	Champion Level Required: 80 Cellon 10 4 Slots <ul style="list-style-type: none"> — [PvE] All elemental energies +120 — [PvE] Attack Power +120 — [PvE] Enemy's critical damage -10% — [PvE] Fairy's element +1

Gloves

Name	Info	Properties

 Dragonlord Gloves	<p>Obtained in:</p>  Alzanor's Horn	<ul style="list-style-type: none"> — [PvE] All elemental energies +120 — [PvE] Attack Power +120 — [PvE] Hit rate +150 — [PvE] Fairy's element +1
<p>Required:</p> <p>100x  Alzanor's Horn</p>		

Shoes

Name	Info	Properties
 Dragonlord Shoes	<p>Obtained in:</p>  Valehir's Horn	<ul style="list-style-type: none"> — [PvE] All elemental energies +120 — [PvE] Attack Power +120 — [PvE] Movement speed +1 — [PvE] Fairy's element +1
<p>Required:</p> <p>100x  Valehir's Horn</p>		

Armor Rune System

Armours can now receive runes the same way weapons do.

Can only be added in c70 - 80 armours (PvE)

Since there are no Gear Levels in armours, the runes are all available from the start and do not require reaching a certain level to be unlocked.


Rune Effects


Possible options:


- Defence +40/60/80/100/120/150
- Defence +1/2/4/6/8/10/15%
- Enemy's critical damage -2/4/6/8/10/15%
- Enemy's critical chance -1/2/3/4/5/8%
- Debuff protect (lv.4) +1/2/3/4/5/10%
- Defence SP Points +1/2/3/4/5/6


Rune Powers


Power of Cleansing


— 1% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 1)






— 1% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 2)

— 2% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 3)


— 2% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 4)


— 3% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 5)


— 4% chance to trigger Power of Cleansing Armour when defending.  Power of Cleansing Armour (Level 6)


Name	Info
 Power of Cleansing Armour (Level 1)	Cooldown: 12 seconds Duration: 5 seconds — Blocks 1 bad effects up to level 4.
 Power of Cleansing Armour (Level 2)	Cooldown: 12 seconds Duration: 7 seconds — Blocks 1 bad effects up to level 4.
 Power of Cleansing Armour (Level 3)	Cooldown: 12 seconds Duration: 8 seconds — Blocks 2 bad effects up to level 4.
 Power of Cleansing Armour (Level 4)	Cooldown: 12 seconds Duration: 10 seconds — Blocks 2 bad effects up to level 4.
 Power of Cleansing Armour (Level 5)	Cooldown: 12 seconds Duration: 12 seconds — Blocks 2 bad effects up to level 4.
 Power of Cleansing Armour (Level 6)	Cooldown: 12 seconds Duration: 13 seconds — Blocks 3 bad effects up to level 5.


Power of Regeneration


— 1% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 1)





— 1% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 2)

— 2% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 3)


— 2% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 4)


— 3% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 5)


— 4% chance to trigger Power of Regeneration when defending.  Power of Regeneration (Level 6)


Name	Info
 Power of Regeneration (Level 1)	Cooldown: 20 seconds Duration: 4 seconds — Every 4 seconds: Recovers 3% HP
 Power of Regeneration (Level 2)	Cooldown: 20 seconds Duration: 8 seconds — Every 4 seconds: Recovers 3% HP
 Power of Regeneration (Level 3)	Cooldown: 20 seconds Duration: 8 seconds — Every 4 seconds: Recovers 4% HP
 Power of Regeneration (Level 4)	Cooldown: 20 seconds Duration: 12 seconds — Every 4 seconds: Recovers 4% HP
 Power of Regeneration (Level 5)	Cooldown: 20 seconds Duration: 12 seconds — Every 4 seconds: Recovers 5% HP
 Power of Regeneration (Level 5)	Cooldown: 20 seconds Duration: 16 seconds — Every 4 seconds: Recovers 5% HP


Power of Reflection


— 1% chance to trigger Power of Resistance when defending.  Reflection Power (Level 1)





— 1% chance to trigger Power of Resistance when defending.  Reflection Power (Level 2)




— 2% chance to trigger Power of Resistance when defending.  Reflection Power (Level 3)

— 2% chance to trigger Power of Resistance when defending.  Reflection Power (Level 4)







— 3% chance to trigger Power of Resistance when defending.  Reflection Power (Level 5)




— 4% chance to trigger Power of Resistance when defending.  Reflection Power (Level 6)










Name	Info
 Power of Reflection (Level 1)	Cooldown: 20 seconds Duration: 2.5 seconds Side Effect: after 0.5 seconds — Has a 100% chance of reflecting 20% of the damage received (max. 7500 in PvP)
 Power of Reflection (Level 2)	Cooldown: 20 seconds Duration: 2.5 seconds Side Effect: after 0.5 seconds — Has a 100% chance of reflecting 30% of the damage received (max. 7500 in PvP)
 Power of Reflection (Level 3)	Cooldown: 20 seconds Duration: 2.5 seconds Side Effect: after 0.5 seconds — Has a 100% chance of reflecting 50% of the damage received (max. 7500 in PvP) — Disappears upon receiving a hit
 Power of Reflection (Level 4)	Cooldown: 20 seconds Duration: 2.5 seconds Side Effect: after 0.5 seconds — Has a 100% chance of reflecting 70% of the damage received (max. 7500 in PvP) — Disappears upon receiving a hit







 Power of Reflection (Level 5)	<p>Cooldown: 20 seconds</p> <p>Duration: 3.0 seconds</p> <p>Side Effect: after 0.5 seconds</p> <ul style="list-style-type: none"> — Has a 100% chance of reflecting 100% of the damage received (max. 7500 in PvP) — Disappears upon receiving a hit
 Power of Reflection (Level 6)	<p>Cooldown: 20 seconds</p> <p>Duration: 3.5 seconds</p> <p>Side Effect: after 0.5 seconds</p> <ul style="list-style-type: none"> — Has a 100% chance of reflecting 50% of the damage received (max. 7500 in PvP) — Upon receiving 2 attacks, [ Power of Reflection (Level 6)] disappears

Power of Blood





- 1% chance to trigger Power of Blood when defending. 
- 1% chance to trigger Power of Blood when defending. 
- 2% chance to trigger Power of Blood when defending. 
- 2% chance to trigger Power of Blood when defending. 
- 3% chance to trigger Power of Blood when defending. 
- 4% chance to trigger Power of Blood when defending. 


Name	Info
 Power of Blood (Level 1)	<p>Cooldown: 18 seconds</p> <p>Duration: 6 seconds</p> <ul style="list-style-type: none"> — Every 2 seconds: Around 2 field(s), inflict [ Blood Drain (Level 1)] on enemies <hr/> <p> Blood Drain (Level 1) (Level 6)</p> <p>Duration : 2 seconds</p> <ul style="list-style-type: none"> — Afflicted by a HP draining effect. — Every 2 seconds: Drains 198 HP (Player Level*2). The caster receives 100% of it. — Hit rate -99 (Player Level*1). — Movement speed -1.


 Power of Blood (Level 2)	<p>Cooldown: 18 seconds</p> <p>Duration: 8 seconds</p> <p>— Every 2 seconds: Around 2 field(s), inflict [ Blood Drain (Level 2)] on enemies</p> <hr/> <p> Blood Drain (Level 2) (Level 6)</p> <p>Duration : 2 seconds</p> <p>— Afflicted by a HP draining effect.</p> <p>— Every 2 seconds: Drains 297 HP (Player Level*3). The caster receives 100% of it.</p> <p>— Hit rate -99 (Player Level*1).</p> <p>— Movement speed -1.</p>
 Power of Blood (Level 3)	<p>Cooldown: 18 seconds</p> <p>Duration: 10 seconds</p> <p>— Every 2 seconds: Around 2 field(s), inflict [ Blood Drain (Level 3)] on enemies</p> <hr/> <p> Blood Drain (Level 3) (Level 6)</p> <p>Duration : 2 seconds</p> <p>— Afflicted by a HP draining effect.</p> <p>— Every 2 seconds: Drains 396 HP (Player Level*4). The caster receives 100% of it.</p> <p>— Hit rate -99 (Player Level*1).</p> <p>— Movement speed -1.</p>
 Power of Blood (Level 4)	<p>Cooldown: 18 seconds</p> <p>Duration: 12 seconds</p> <p>— Every 2 seconds: Around 2 field(s), inflict [ Blood Drain (Level 4)] on enemies</p> <hr/> <p> Blood Drain (Level 4) (Level 6)</p> <p>Duration : 2 seconds</p> <p>— Afflicted by a HP draining effect.</p> <p>— Every 2 seconds: Drains 495 HP (Player Level*5). The caster receives 100% of it.</p> <p>— Hit rate -99 (Player Level*1).</p>







	<p>— Movement speed -1.</p>
<p> Power of Blood (Level 5)</p>	<p>Cooldown: 18 seconds</p> <p>Duration: 14 seconds</p> <p>— Every 2 seconds: Around 3 field(s), inflict [ Blood Drain (Level 5)] on enemies</p> <hr/> <p> Blood Drain (Level 5) (Level 6)</p> <p>Duration : 2 seconds</p> <p>— Afflicted by a HP draining effect.</p> <p>— Every 2 seconds: Drains 594 HP (Player Level*6). The caster receives 100% of it.</p> <p>— Hit rate -198 (Player Level*2)</p> <p>— Movement speed -1</p>
<p> Power of Blood (Level 6)</p>	<p>Cooldown: 18 seconds</p> <p>Duration: 14 seconds</p> <p>— Every 2 seconds: Around 3 field(s), inflict [ Blood Drain (Level 6)] on enemies</p> <hr/> <p> Blood Drain (Level 6) (Level 6)</p> <p>Duration : 2 seconds</p> <p>— Afflicted by a HP draining effect.</p> <p>— Every 2 seconds: Drains 693 HP (Player Level*7). The caster receives 100% of it.</p> <p>— Hit rate -297(Player Level*3)</p> <p>— Movement speed -1</p>

Power of Unyielding


- 1% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 1)
- 1% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 2)
- 2% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 3)
- 2% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 4)

— 3% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 5)

— 4% chance to trigger Power of Unyielding when defending.  Power of Unyielding (Level 6)

Name	Info
 Power of Unyielding (Level 1)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/8)%.
 Power of Unyielding (Level 2)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/7)%.
 Power of Unyielding (Level 3)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/6)%.
 Power of Unyielding (Level 4)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/5)%.
 Power of Unyielding (Level 5)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/4)%.
 Power of Unyielding (Level 6)	Cooldown: 18 seconds Duration : 8 seconds — Damage is reduced by (percentage missing HP/3)%.

New crafts

Name	Production Method	Materials Required
 Dragonslayer	Craft in: Quartermaster Marto	1x  Dragon Bone Sword 200x  Dragon Bone



		<ul style="list-style-type: none"> 200x  Dragon Scale 100x  Dragon Corpse 15x  Draconium 50x  Dragon Crystal 5x  Fire Dragon Energy 3x  Dragon Weapons Production Scroll
 Dragon Crystal Crossbow	<p>Craft in: Quartermaster Marto</p>	<ul style="list-style-type: none"> 1x  Draconian Crossbow 200x  Dragon Bone 200x  Dragon Scale 100x  Dragon Harpy Claw 100x  Triceratops Horn 50x  Dense Dragon's Breath 15x  Draconium 5x  Sky Dragon Energy 3x  Dragon Secondary Weapons Production Scroll
 Dragonslayer Armour	<p>Craft in: Quartermaster Marto</p>	<ul style="list-style-type: none"> 1x  Blue Dragon Scale Armour 100x  Guardian's Magic Orb 150x  Dragon Bone 150x  Dragon Scale 10x  Draconium 30x  Dense Dragon's Breath

		<p>3x  Sky Dragon Energy</p> <p>3x  Dragon Armour Production Scroll</p>
<p> Breath of Destruction</p>	<p>Craft in: Quartermaster Marto</p>	<p>1x  Dragon Bow</p> <p>200x  Dragon Bone</p> <p>200x  Dragon Scale</p> <p>100x  Dragon Corpse</p> <p>15x  Draconium</p> <p>50x  Dense Dragon's Breath</p> <p>5x  Sky Dragon Energy</p> <p>3x  Dragon Weapons Production Scroll</p>
<p> Dragon Bone Dagger</p>	<p>Craft in: Quartermaster Marto</p>	<p>1x  Draconian Dagger</p> <p>200x  Dragon Bone</p> <p>200x  Dragon Scale</p> <p>100x  Shark Bear Fin</p> <p>100x  Triceratops Horn</p> <p>40x  Dragon Crystal</p> <p>15x  Draconium</p> <p>5x  Fire Dragon Energy</p> <p>3x  Dragon Secondary Weapons Production Scroll</p>
<p> Dragon Hunter Uniform</p>	<p>Craft in: Quartermaster Marto</p>	<p>1x  Draconian Scout Uniform</p> <p>100x  Snowman Skin</p>



		<ul style="list-style-type: none"> 150x  Dragon Bone 150x  Dragon Scale 10x  Draconium 30x  Dragon Crystal 3x  Fire Dragon Energy 3x  Dragon Armour Production Scroll
 Dragon Soul Wand	<p>Craft in: Quartermaster Marto</p>	<ul style="list-style-type: none"> 1x  Dragon Magic Wand 200x  Dragon Bone 200x  Dragon Scale 100x  Dragon Corpse 15x  Draconium 50x  Dense Dragon's Breath 5x  Moonlight Dragon Energy 3x  Dragon Weapons Production Scroll
 Freeze Spell Gun	<p>Craft in: Quartermaster Marto</p>	<ul style="list-style-type: none"> 1x  Draconian Spell Gun 200x  Dragon Bone 200x  Dragon Scale 100x  Cold Crystal 100x  Snowman Skin 40x  Dragon Crystal 15x  Draconium

		5x  Ice Dragon Energy 3x  Dragon Secondary Weapons Production Scroll
 Frost Scale Robe	Craft in: Quartermaster Marto	1x  Dragonologist Robe 100x  Cold Crystal 150x  Dragon Scale 150x  Dragon Corpse 15x  Draconium 30x  Dense Dragon's Breath 3x  Ice Dragon Energy 3x  Dragon Armour Production Scroll
 Frost Claw	Craft in: Quartermaster Marto	1x  Dragon Claw 200x  Dragon Bone 200x  Dragon Scale 100x  Dragon Corpse 15x  Draconium 50x  Dragon Crystal 5x  Ice Dragon Energy 3x  Dragon Weapons Production Scroll
 Dragon Eye	Craft in: Quartermaster Marto	1x  Dragon Jade 200x  Dragon Bone 200x  Dragon Scale

		<p>100x  Guardian's Magic Orb</p> <p>100x  Ice Dragon's Magic Sphere</p> <p>40x  Dense Dragon's Breath</p> <p>15x  Draconium</p> <p>5x  Moonlight Dragon Energy</p> <p>3x  Dragon Secondary Weapons Production Scroll</p>
 Dragonslayer Armour	<p>Craft in: Quartermaster Marto</p>	<p>1x  Draconian Warrior Armour</p> <p>100x  Lava Bag</p> <p>150x  Dragon Scale</p> <p>150x  Dragon Corpse</p> <p>15x  Draconium</p> <p>30x  Dragon Crystal</p> <p>3x  Moonlight Dragon Energy</p> <p>3x  Dragon Armour Production Scroll</p>
 Dragonlord Gloves	<p>Craft in:  Alzanor's Horn</p>	<p>100x  Alzanor's Horn</p>
 Dragonlord Shoes	<p>Craft in:  Valehir's Horn</p>	<p>100x  Valehir's Horn</p>
 Fire Dragon Gem	<p>Craft in: Ain</p>	<p>100x  Dragon Gem</p> <p>10x  Fire Dragon Energy</p>
 Ice Dragon Gem	<p>Craft in: Ain</p>	<p>100x  Dragon Gem</p>

		10x  Ice Dragon Energy
 Moonlight Dragon Gem	Craft in: Ain	100x  Dragon Gem 10x  Moonlight Dragon Energy
 Sky Dragon Gem	Craft in: Ain	100x  Dragon Gem 10x  Sky Dragon Energy
 Draconium	Craft in: Ain	30x  Dratanium 2x  Asgobas' Scale 20x  Lava Bag
 Dragon Weapons Production Scroll	Craft in:  Alzanor's Horn	150x  Alzanor's Horn
 Dragon Secondary Weapons Production Scroll	Craft in:  Valehir's Horn	150x  Valehir's Horn
 Dragon Armour Production Scroll	Craft in:  Valehir's Horn	100x  Valehir's Horn
 [PvE] Battle Crystal: Spite	Craft in: Quartermaster Marto	80x  Valehir's Horn 50x  Dragon Corpse 20x  Dragon Crystal 5x  Sky Dragon Energy 50x  Beast Queen Horn Fragment 50x  Spirit King Fragment 50x  Belial's Runestone

		1500x  Valyrian Coin 150x  Titan Bar of Gold
 [PvE] Battle Crystal: Intelligence	Craft in: Quartermaster Marto	80x  Alzanor's Horn 50x  Draconium 20x  Dense Dragon's Breath 5x  Moonlight Dragon Energy 999x  Earth Crystal 1500x  Valyrian Coin 100x  Titan Bar of Gold
 [PvE] Battle Crystal: Dexterity	Craft in: Quartermaster Marto	80x  Valehir's Horn 50x  Eternal Ice 20x  Dragon Crystal 10x  Fire Dragon Energy 20x  Ancelloan' Mystical Rune 1500x  Valyrian Coin 100x  Titan Bar of Gold
 [PvE] Battle Crystal: Kindness	Craft in: Quartermaster Marto	80x  Alzanor's Horn 50x  Guardian's Magic Orb 20x  Dense Dragon's Breath 5x  Ice Dragon Energy 999x  Seed of Damnation

1500x  Valyrian Coin
 100x  Titan Bar of Gold


New items

Name	Description	Obtention Method
 Dragon Weapons Production Scroll		Obtained from box:  Sealed Dragon Weapons Production Scroll Crafting:  Alzanor's Horn
 Dragon Secondary Weapons Production Scroll		Obtained from box:  Sealed Dragon Secondary Weapons Production Scroll Crafting:  Valehir's Horn
 Dragon Armour Production Scroll		 Sealed Dragon Armour Production Scroll Crafting:  Valehir's Horn
 Sealed Dragon Weapons Production Scroll		Obtained from box:  Alzanor's Raid Equipment Box
 Sealed Dragon Secondary Weapons Production Scroll		Obtained from box:  Valehir's Raid Equipment Box





 Sealed Dragon Armour Production Scroll		<p>Obtained from box:</p>  Valehir's Raid Equipment Box
 Alzanor's Raid Equipment Box		<p>Reward from raid:</p>  Ice Dragon Alzanor
 Alzanor's Horn		<p>Reward from raid:</p>  Ice Dragon Alzanor
 Valehir's Raid Equipment Box		<p>Reward from raid:</p>  Zombie Dragon Valehir
 Valehir's Horn		<p>Reward from raid:</p>  Zombie Dragon Valehir
 Defence of Dragonveil Chest		<p>Reward from: Asgobas' Instant Combat</p> <p>Received upon completing each round</p>
 Reward chest for the defensive battle		<p>Reward from: Asgobas' Instant Combat</p> <p>Received upon winning the Instant Combat</p>
 Dragon Bone		<p>Obtained from box:</p>  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Defence of Dragonveil Chest  Reward chest for the defensive battle x1 <p>Obtained from box</p>  Dragonveil Reward Box x1 <p>Drop from monsters:</p>

-  Baby Dragon Bee
x1 (0.2%)
-  Dragon Bee
x1 (0.3%)
-  Mischievous Dragon Bee
x1 (0.3%)
-  Small Blue Dragon
x1 (0.2%)
-  Blue Dragon
x1 (0.3%)
-  Small Red Dragon
x1 (0.2%)
-  Red Dragon
x1 (0.3%)


-  Hammertail Dragon
x1 (0.3%)
-  Alzanor's Son
x1 (0.3%)
-  Lava Dragon
x1 (0.3%)
-  Giant Lava Dragon
x1 (0.3%)

 Dragon Scale



Obtained from box:


-  Alzanor's Raid Equipment Box
-  Valehir's Raid Equipment Box
-  Defence of Dragonveil Chest
-  Reward chest for the defensive battle

Obtained from box

 Dragonveil Reward Box
x1

Drop from monsters:
















-  Baby Dragon Bee
x1 (0.2%)
-  Dragon Bee
x1 (0.3%)
-  Mischievous Dragon Bee
x1 (0.3%)
-  Small Blue Dragon
x1 (0.2%)
-  Blue Dragon
x1 (0.3%)
-  Small Red Dragon
x1 (0.2%)
-  Red Dragon
x1 (0.3%)
-  Hammertail Dragon
x1 (0.3%)
-  Alzanor's Son
x1 (0.3%)
-  Lava Dragon
x1 (0.3%)
-  Giant Lava Dragon
x1 (0.3%)















 Dragon Corpse

Drop from monsters:

-  Carrion Dragonfly
x1 (10%)


Obtained from box

		 Dragonveil Reward Box x2
 Dragon Harpy Claw		Drop from monsters:  Dragon Harpy x1 (5%)  Harpy Raider x1 (5%)
 Lava Bag		Obtained from box:  Defence of Dragonveil Chest  Reward chest for the defensive battle Obtained from box  Dragonveil Reward Box x3 Drop from monsters:  Lava Dragon x1 (7%)  Giant Lava Dragon x1 (7%)
 Triceratops Horn		Drop from monsters:  Mischievous Triceratops x1 (1%)  Baby Triceratops x1 (0.5%)  Triceratops x1 (1%)
 Shark Bear Fin		Drop from monsters:

		 Shark Bear x1 (1%)  Giant Shark Bear x1 (1%) Obtained from box  Dragonveil Reward Box x3
 Ice Dragon's Magic Sphere		Drop from monsters:  Alzanor's Son x1 (10%) Obtained from box  Dragonveil Reward Box x3
 Guardian's Magic Orb		Obtained from box:  Defence of Dragonveil Chest  Reward chest for the defensive battle Drop from monsters:  Dragon's Nest Spearman x1 (1%)  Dragon's Nest Sniper x1 (1%)  Dragon's Nest Mage x1 (1%) Obtained from box  Dragonveil Reward Box x3
 Cold Crystal		Drop from monsters:

-  Ice Golem
x1 (1%)
-  Ancient Ice Golem
x1 (1%)
-  Snowman
x1 (1%)
-  Darkfrost Snowman
x1 (1%)
-  Frost Stag
x1 (1%)
-  Ancient Frost Stag
x1 (1%)
-  Alzanor's Son
x1 (1%)














-  Mini Snowball
x1 (0.5%)

















Obtained from box
 Dragonveil Reward Box
 x2

Drop from monsters:








-  Snowman
x1 (10%)
-  Darkfrost Snowman
x1 (10%)






Drop from monsters:

		<div data-bbox="906 123 1193 616" data-label="Complex-Block"> <ul style="list-style-type: none">  Ice Golem x1 (1%)  Ancient Ice Golem x1 (1%)  Snowman x1 (1%)  Darkfrost Snowman x1 (1%)  Frost Stag x1 (1%)  Ancient Frost Stag x1 (1%)  Alzanor's Son x1 (1%) </div> <div data-bbox="906 622 1136 689" data-label="Complex-Block"> <ul style="list-style-type: none">  Mini Snowball x1 (0.5%) </div> <div data-bbox="906 712 1145 801" data-label="Text"> <p>Obtained from box  Dragonveil Reward Box x2</p> </div>
 Snowman Skin		<div data-bbox="906 817 1136 981" data-label="Complex-Block"> <p>Drop from monsters:</p> <ul style="list-style-type: none">  Snowman x1 (10%)  Darkfrost Snowman x1 (10%) </div>
 Eternal Ice		<div data-bbox="906 996 1072 1025" data-label="Text"> <p>Drop from monsters:</p> </div>

		<div data-bbox="911 125 1241 622">  Ice Golem x1 (1%)  Ancient Ice Golem x1 (1%)  Snowman x1 (1%)  Darkfrost Snowman x1 (1%)  Frost Stag x1 (1%)  Ancient Frost Stag x1 (1%)  Alzanor's Son x1 (1%) </div> <div data-bbox="911 629 1102 696">  Mini Snowball x1 (0.5%) </div> <p data-bbox="906 719 1054 741">Obtained from box</p> <div data-bbox="911 745 1145 813">  Dragonveil Reward Box x2 </div>
 Dragon Crystal		<p data-bbox="906 831 1054 853">Obtained from box:</p> <div data-bbox="911 857 1251 999">  Alzanor's Raid Equipment Box  Defence of Dragonveil Chest  Reward chest for the defensive battle </div> <p data-bbox="906 1016 1054 1039">Obtained from box</p> <div data-bbox="911 1043 1145 1111">  Dragonveil Reward Box x1 </div>
 Dense Dragon's Breath		<p data-bbox="906 1124 1054 1146">Obtained from box:</p> <div data-bbox="911 1167 1190 1218">  Valehir's Raid Equipment Box </div>

		 Defence of Dragonveil Chest  Reward chest for the defensive battle Obtained from box  Dragonveil Reward Box x1
 Fire Dragon Energy		Obtained from box:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Defence of Dragonveil Chest  Reward chest for the defensive battle
 Ice Dragon Energy		Obtained from box:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Defence of Dragonveil Chest  Reward chest for the defensive battle
 Sky Dragon Energy		Obtained from box:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box  Defence of Dragonveil Chest  Reward chest for the defensive battle
 Moonlight Dragon Energy		Obtained from box:  Alzanor's Raid Equipment Box  Valehir's Raid Equipment Box






		 Defence of Dragonveil Chest  Reward chest for the defensive battle
 Dratanium		<p>Obtained from box:</p>  Reward chest for the defensive battle x5
		<p>Obtained from box</p>  Dragonveil Reward Box x3
 [PvE] Dragon Vitality Textbook		<p>Drop from monsters:</p>  Alzanor's Son x1 (0.1%)
 [PvE] Dragon Agility Textbook		<p>Drop from monsters:</p>  Lava Dragon x1 (0.1%)  Giant Lava Dragon x1 (0.1%)
 [PvE] Dragon Intellect Textbook		<p>Drop from monsters:</p>  Frost Stag x1 (0.1%)  Ancient Frost Stag x1 (0.1%)
 [PvE] Dragon Power Textbook		<p>Drop from monsters:</p>  Shark Bear x1 (0.1%)  Giant Shark Bear x1 (0.1%)
 [PvE] Dragon Magic Textbook		<p>Drop from monsters:</p>  Carrion Dragonfly x1 (0.1%)

 Runic Dragon Powder		Drop from all monsters inside act 8 (2% chance x2) Drop from all monsters inside Land of Life (2% chance x1)
 Ancient Dragon Runestone		<div style="border: 1px solid black; padding: 5px; background-color: #f0f0f0;"> <p style="text-align: center; margin: 0;">Crafting</p> <p style="text-align: center; margin: 0;">Sources 2</p> <div style="text-align: center; margin: 5px 0;">  </div> <p style="text-align: center; margin: 0;">Materials 2</p> <div style="display: flex; justify-content: space-around; margin: 5px 0;"> <div style="text-align: center;">  1 </div> <div style="text-align: center;">  1 </div> </div> </div>









Boxes


Both daily quests and boxes from Act 6 and 7 are merged into a single one.
Act 6.2 daily quest is replaced by Act 6 one.








Name	Rewards
 Cylloan Reward Box	<ul style="list-style-type: none"> 5x  Divine Stone 5x  Infernal Stone 1x  Twilight Essence 1x  Abyssal Essence 3x  Sealed Champion Blessing Amulet (Random) 30x  Novice Assistance Coin 50x  Dark Crystal Bead 15x  Valyrian Coin
 Moritius Reward Box	<ul style="list-style-type: none"> 20x  Loa Runic Powder 10x  Spirit Forest Branch 10x  Occult Bone Powder

	<ul style="list-style-type: none"> 10x  Jade 5x  Black Titanium Shard 5x  Golem Core 5x  Sekraz Ore 10x  Black Titanium Bar 40x  Moritius Obsidian 1x  Beast Queen Horn Fragment 1x  Spirit King Fragment 1x  Belial's Runestone 3x  Feron's Magic Crystal 3x  Magic Divine Crystal 1x  Cerinia's Raid Seal 1x  Kirollas's Raid Seal 1x  Belial's Raid Seal 1x  Revenant Paimon's Raid Seal 4x  Sealed Champion Blessing Amulet (Random) 75x  Dark Crystal Bead 25x  Valyrian Coin 75x  Gear Experience Ticket
 Dragonveil Reward Box	<ul style="list-style-type: none"> 1x  Dragon Crystal 1x  Dense Dragon's Breath

	<ul style="list-style-type: none"> 1x  Dragon Scale 1x  Dragon Bone 1x  Valehir's Raid Seal 1x  Alzanor's Raid Seal 2x  Cold Crystal 2x  Guardian's Magic Orb 2x  Dragon Corpse 3x  Dratanium 3x  Eternal Ice 3x  Ice Dragon's Magic Sphere 3x  Shark Bear Fin 3x  Lava Bag 5x  Sealed Champion Blessing Amulet (Random) 100x  Dark Crystal Bead 35x  Valyrian Coin 50x  Gear Experience Ticket 15x  Advanced Gear Experience Ticket
 Alzanor's Raid Box	<ul style="list-style-type: none"> 1x  Sealed Dragon Weapons Production Scroll 1x  Draconian Lucky Chain 1x  Carved Dragon Bracelet 1x  Dragonlord Gloves

- 1x  Precious Dragon Horn Crown
- 1x  Alzanor's Horn
- 1x  Dragon Bone
- 1x  Dragon Scale
- 1x  Dragon Crystal
- 1x  Fire Dragon Energy
- 1x  Ice Dragon Energy
- 1x  Sky Dragon Energy
- 1x  Moonlight Dragon Energy

 Alzanor's Equipment Box

- 1x  Dragon Bone Sword
- 1x  Dragon Bow
- 1x  Dragon Magic Wand
- 1x  Dragon Claw
- 1x  Draconian Crossbow
- 1x  Draconian Dagger
- 1x  Dragon Jade
- 1x  Draconian Spell Gun
- 1x  Blue Dragon Scale Armour
- 1x  Draconian Scout Uniform
- 1x  Dragonologist Robe
- 1x  Draconian Warrior Armour






Valehir's Raid Box


- 1x Sealed Dragon Secondary Weapons Production Scroll
- 1x Sealed Dragon Armour Production Scroll
- 1x Heavenly Ring
- 1x Dragonlord Shoes
- 1x Valehir's Horn
- 1x Dragon Bone
- 1x Dragon Scale
- 1x Dense Dragon's Breath
- 1x Fire Dragon Energy
- 1x Ice Dragon Energy
- 1x Sky Dragon Energy
- 1x Moonlight Dragon Energy













Valehir's Equipment Box










- 1x Dragon Bone Sword
- 1x Dragon Bow
- 1x Dragon Magic Wand
- 1x Dragon Claw
- 1x Draconian Crossbow
- 1x Draconian Dagger
- 1x Draconian Spell Gun
- 1x Dragon Jade
- 1x Blue Dragon Scale Armour













- 1x  Draconian Scout Uniform
- 1x  Dragonologist Robe
- 1x  Draconian Warrior Armour

 Defence of Dragonveil Chest


- 1x  Guardian's Magic Orb
- 1x  Lava Bag
- 1x  Dragon Bone
- 1x  Dragon Scale
- 1x  Dragon Crystal
- 1x  Fire Dragon Energy
- 1x  Ice Dragon Energy
- 1x  Sky Dragon Energy
- 1x  Moonlight Dragon Energy

 Reward chest for the defensive battle

- 1x  Dragon Bone Sword
- 1x  Dragon Bow
- 1x  Dragon Magic Wand
- 1x  Dragon Claw
- 1x  Draconian Crossbow
- 1x  Draconian Dagger
- 1x  Draconian Spell Gun
- 1x  Dragon Jade
- 1x  Blue Dragon Scale Armour

- 1x  Draconian Scout Uniform
- 1x  Dragonologist Robe
- 1x  Draconian Warrior Armour
- 1x  Guardian's Magic Orb
- 1x  Lava Bag
- 1x  Dragon Bone
- 1x  Dragon Scale
- 1x  Dragon Crystal
- 1x  Fire Dragon Energy
- 1x  Ice Dragon Energy
- 1x  Sky Dragon Energy
- 1x  Moonlight Dragon Energy

New Passive Skills

Name	Description
 [PvE] Dragon Vitality Textbook	<p>Required Champion Level: 75</p> <p>Swordsman: — [PvE] Maximum HP +13,000</p> <p>Archer: — [PvE] Maximum HP +10,200</p> <p>Magician: — [PvE] Maximum HP +8,200</p> <p>Martial Artist: — [PvE] Maximum HP +11,400</p> <p>Se aplica sobre [PvE] Bear Loa Tome</p>

 [PvE] Dragon Agility Textbook	Required Champion Level: 70 — [PvE] Increases agility by 200 — [PvE] Increases ranged defence by 100 Se aplica sobre Journal of the Archer Hero III
 [PvE] Dragon Intellect Textbook	Required Champion Level: 70 — [PvE] Increases intelligence by 200 — [PvE] Increases magic defence by 100 Se aplica sobre Journal of the Mage Hero III
 [PvE] Dragon Power Textbook	Required Champion Level: 70 — [PvE] Increases physical strength by 200 — [PvE] Increases melee defence by 100 Se aplica sobre Journal of the Warrior Hero III
 [PvE] Dragon Magic Textbook	Required Champion Level: 75 Swordsman: — [PvE] Maximum MP +5,300 Archer: — [PvE] Maximum MP +7,500 Magician: — [PvE] Maximum MP +13,300 Martial Artist: — [PvE] Maximum MP +6,750 Se aplica sobre Spirit King Tome III

New Main Questline

The questline increases the character to C50 level.

New Daily

Kill 200x monsters in Act 8.

Reward:  Dragonveil Reward Box

New raids




Zombie Dragon Valehir



Ice Dragon Alzanor

New Game Modes

Asgobas' Instant Battle

Every day, on channels 1 to 3 at 12:20, 17:20, 21:20 y 23:20 the  icon appears (the same way than IC)

The required level to enter is Champion 45.

The instance can hold up to 30 players.

Each time an HP bar is lost, the dragon disappears for 30 seconds and rewards are sent. Also, players receive Hero EXP, gold and valyrias.

If a player dies once, he respawns at the same map.

If the player dies a second time, he's sent back to EastVille.

First Round:

- Rewards:
 - 1x Defence of Dragonveil Chest
 - Gold: 1.000.000
 - CEXP: 100.000
 - 5x Valyrian Coin

Second Round:

- Rewards:
 - 1x Defence of Dragonveil Chest
 - Gold: 2.000.000
 - CEXP: 120.000
 - 5x Valyrian Coin

Third Round:

- Rewards:
 - 1x Defence of Dragonveil Chest
 - Gold: 3.000.000
 - CEXP: 150.000

- 5x Valyrian Coin

Fourth Round:

- Rewards:
 - Gold: 10.000.000
 - CEXP: 300.000
 - 10x Valyrian Coin
 - 1x Defensive Battle Reward Chest

Land of Life

Land of Life is a family map with an established schedule. Its operation is similar to that of LoD, but its schedule is different.

This map is playable during the whole day (although during the hour in which Asgobas wounded can appear, the entrance is closed).

During even hours, the map is open. During odd hours, Asgobas appears.

An hour with and without wounded Asgobas is interspersed.

There is an entry limit of 65 minutes per day per account. After that, the character is banned and cannot re-enter.

Only +C55 players can enter.

New levels

The maximum level is expanded up to 80.

In order to make the leveling process harder, an exp penalty will be applied for every level.

- c61: -8%
- c62: -11%
- c63: -14%
- c64: -17%
- c65: -22%
- c66: -25%
- c67: -28%
- c68: -32%
- c69: -36%
- c70: -40%
- c71: -48%
- c72: -53%
- c73: -58%
- c74: -63%
- c75: -68%
- c76: -73%
- c77: -78%
- c78: -83%

- c79: -88%

Additionally, monsters inside Act 8 have their own champion level. Depending on the difference between the player and monster's levels, the following exp penalties are applied:

- 5 levels of difference bonus: *1.0
- 6-7 levels of difference bonus: *0.5
- 8-10 levels of difference bonus: *0.25
- +10 levels of difference bonus: *0.1

New Shell Options

- **Fairy's Element +x%**
 - Range:
 - If the option is B: 2 - 5
 - If the option is A: 6 - 12
 - Appears only on B and A options of c70-80 equipment
- **15% chance of a magic soft: x%**
 - Range: 10-31%
 - Appears only on C options of c70-80 equipment

New Quantum Instances

Existen cuatro instancias cuánticas dentro de Acto 8. Estas instancias disponen de monstruos entre niveles 65 y 80 del héroe y cubren todos los elementos del juego.

- **Instance 1: Eastern Skytrail**
 - **Monsters:** c61, 62
 - **Levels:** c56-66
 - **Elements:** Light
- **Instance 2: Frozen Lake**
 - **Monsters:** c64, 65
 - **Levels:** c59-70
 - **Elements:** Water
- **Instance 3: Lakeside Gorge**
 - **Monsters:** c69-70
 - **Levels:** c65-75
 - **Elements:** All
- **Instance 4: A.Dragon's Lair**
 - **Monsters:** c80


- **Levels:** c75-80
- **Elements:** All

Battle Crystals

Battle crystals are powerful objects that can be set into weapons. A weapon with an embedded crystal can change its shape (in a dedicated window).

The different shapes of weapons that have received battle crystals can vary their base damage, chance, critical damage, elemental energies, lowered resistances and soft damage. In addition, all versions of weapons with embedded battle crystals gain an effect and unlock an ability.

The following crystals are available for PvE weapons.

Name	Description
 [PvE] Battle Crystal: Spite	<p>Changes to the weapon.</p> <p>Attack power +100 Soft damage +5%</p> <p>[NEW] — On attack, there's a 8% chance of causing [Damaged Soul] [NEW] — Has a 100% chance of unlocking the skill [Spiteful Energy]</p> <hr/> <p>Damaged Soul</p> <p>Debuff (Level 6) Duration: 8 seconds</p> <p>[NEW] — [PvE] Debuff protect. (lv.5) -10% [NEW] — [Hell] HP is decreased by 5% of damage received</p> <hr/> <p>Spiteful Energy</p> <p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Spiteful Energy]</p> <hr/> <p>Spiteful Energy</p> <p>Buff (Level 5) Duration: 3 seconds</p> <p>[NEW] — [PvE] Enemy's debuff protection -50%</p>

	<p>[NEW] — [PvE] Chance to cause a debuff +100%</p> <p>Side effect: after 0.1 seconds [NEW] — Disappears upon landing a hit</p>
 <p>[PvE] Battle Crystal: Intelligence</p>	<p>Changes to the weapon.</p> <p>Attack power +100 Resistance drain +5</p> <p>[NEW] — On attack, there's a 8% chance of causing [Broken Mind] [NEW] — Has a 100% chance of unlocking the skill [Crystal Storm]</p> <hr/> <p>Broken Mind</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <p>[NEW] — [PvE] Enemy's attack power +10% [NEW] — [Hell] All elemental resistances -5%</p> <hr/> <p>Crystal Storm</p> <p>Cooldown: 40s Attack Range: 10 cell Target: Around Enemies in 5 cell Target: Select One Mana: 250 mp</p> <p>[NEW] — [PvE] Attack power +1200 [NEW] — [PvE] All elemental energies +2400 [NEW] — Never inflicts critical hits</p>
 <p>[PvE] Battle Crystal: Dexterity</p>	<p>Changes to the weapon.</p> <p>All elemental energies +80 Critical chance +8% Critical damage +20%</p> <p>[NEW] — On attack, there's a 8% chance of causing [Exposed Wound] [NEW] — Has a 100% chance to unlock [Accurate Strike]</p> <hr/> <p>[Exposed Wound]</p> <p>Debuff (Level 4) Duration: 8 seconds</p> <p>[NEW] — [PvE] Enemy's crit. chance +20% [NEW] — [Hell] Enemy's crit. damage +40%</p> <hr/> <p>Accurate Strike</p>

	<p>Cooldown: 60s Attack Range: Itself Target: Select One Mana: 100 mp</p> <p>Has a 100% chance of causing [Accurate Strike]</p> <hr/> <p>Accurate Strike</p> <p>Buff (Level 5) Duration: 3 seconds</p> <p>[NEW] — Always inflicts critical hits. [NEW] — Critical damage +35%</p> <p>Side effect: after 0.1 seconds [NEW] — Disappears upon landing a hit [NEW] — Cannot be evaded</p>
 [PvE] Battle Crystal: Kindness	<p>Changes to the weapon.</p> <p>[NEW] — On attack, there's a 8% chance of causing [Overwhelmed] [NEW] — Has a 100% chance to unlock [Concentrated Spark]</p> <hr/> <p>Overwhelmed</p> <p>Debuff (Level 6) Duration: 4 seconds (This effect has a cooldown of 14 seconds)</p> <p>[NEW] — [PvE] Damage caused -20%</p> <p>Side effect: after 2.5 seconds [NEW] — [Hell] No attack possible</p> <hr/> <p>Concentrated Spark</p> <p>Cooldown: 180s Attack Range: 9 Cell Target: Around Enemy in 3 cell Mana: 200 mp</p> <p>[NEW] — Attack power +300 [NEW] — All elemental energies +800 [NEW] — Has a 100% chance of causing [Overwhelmed] [NEW] — Pulls enemies from 3 spaces around the target together in one place</p>